

# Secure the Face Analysis System

Recent Advances on Detecting Face  
Presentation Attacks and Digital Manipulation



**MICHIGAN STATE** UNIVERSITY



Computer Vision Lab

IJCB 2020

# Outline

Session 1: Face Anti-Spoofing: Detection and Visualization

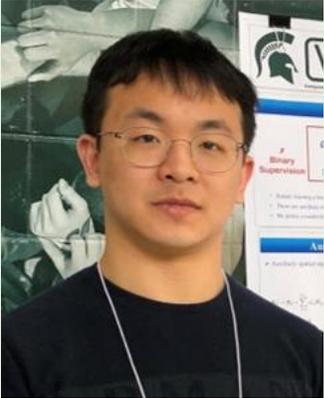
*Break: 7 mins*

Session 2: Face Anti-Spoofing Generalization

*Break: 7 mins*

Session 3: Digital Face Manipulation

# Introduction



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1. <http://cvlab.cse.msu.edu/pages/presentation.html>

# Acknowledgement



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Yousef Atoum



Feng Liu



Xiaohong Liu



Vishal Asnani

# Acknowledgement

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I A R P A  
BE THE FUTURE



# Session I

## Face Anti-Spoofing: Detection and Visualization

**Host: Yaojie Liu**



**MICHIGAN STATE UNIVERSITY**



**Computer Vision Lab**

**IJCB 2020**

# Face: Easy-to-use Biometric Modality



Public Security



Border Control

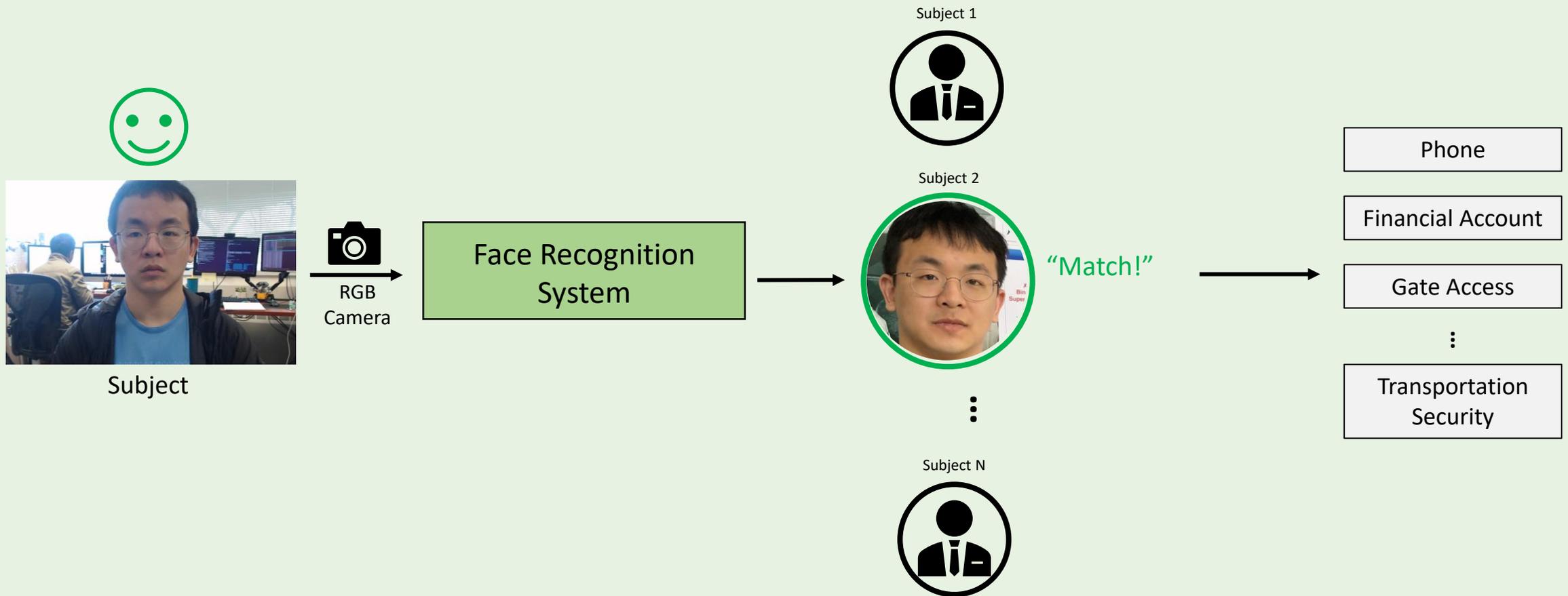


Quick Purchase

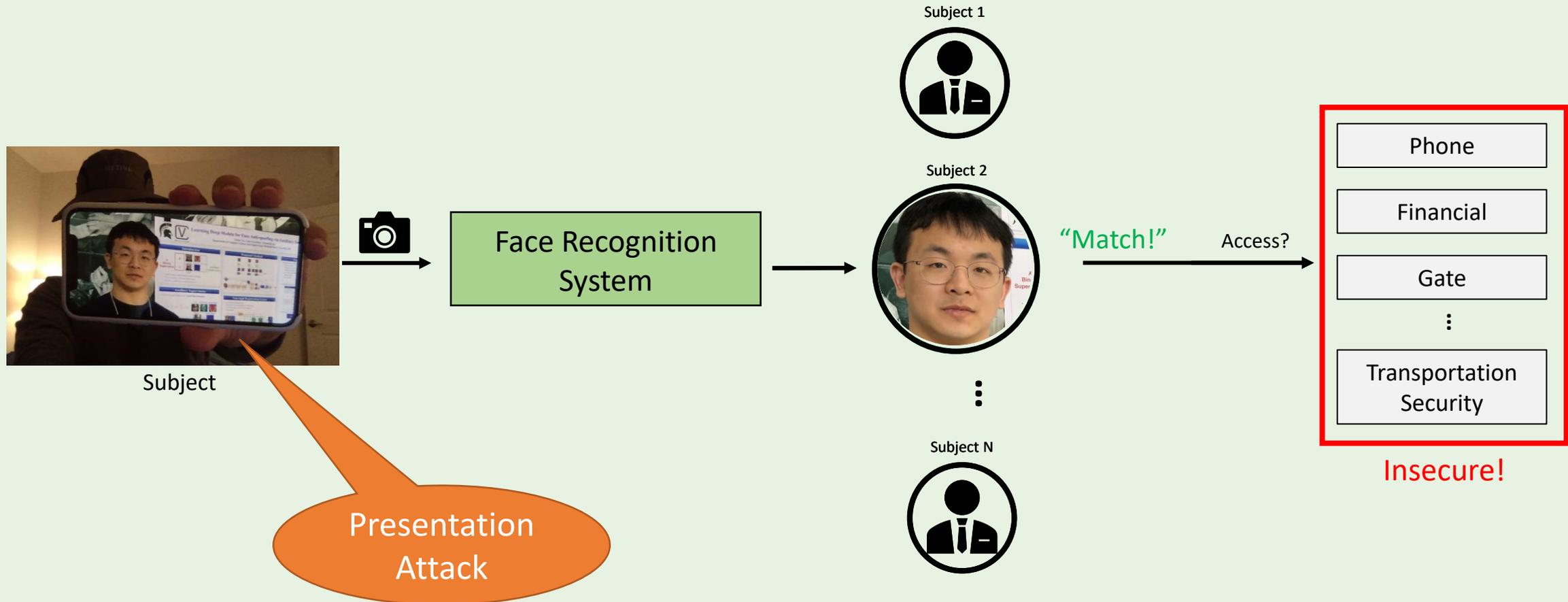


Building Access

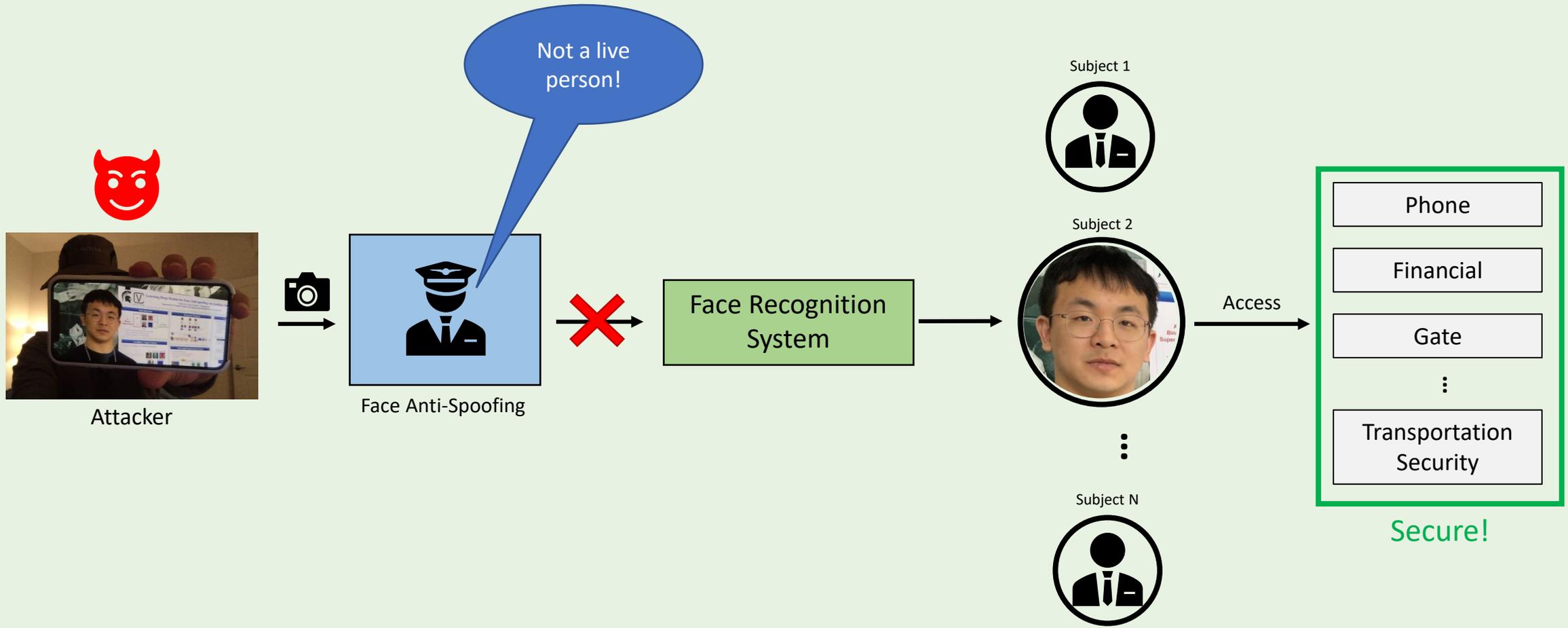
# A General Face Recognition Flow



# Is This Secure?



# Face Anti-Spoofing



# The Development

- Interaction-based methods (2006-2010)
- Texture-based methods (2010-2017)
- Deep-learning-based methods (2017-2020)

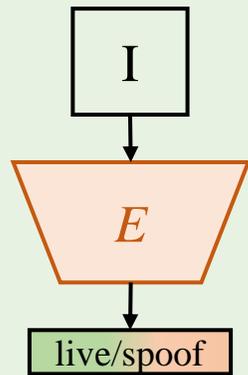
# Texture-based Methods

- J. Maatta, et. al., Face Spoofing Detection from Single Images using Micro-Texture Analysis, *IJCB*, 2011.
- J. Galbally, et. al., Face Anti-Spoofing Based on General Image Quality Assessment, *ICPR*, 2014.
- Z. Boulkenafet, et. al., Face Anti-Spoofing Based on Color Texture Analysis, *ICIP*, 2015
- S. Liu, et. al., 3D Mask Face Anti-Spoofing with Remote Photoplethysmography, *ECCV*, 2016.
- Z. Boulkenafet, et. al., Face Anti-Spoofing Using Speeded Up Robust Features and Fisher Vector Encoding, *IEEE Signal Processing Letters*, 2017.
- A. Agarwal, et. al., Face anti-spoofing using Haralick features, *BTAS*, 2016.
- K. Patel, et. al., Secure face unlock: Spoof detection on smartphones, *TIFS*, 2016.
- K. Patel, et. al., Live face video vs. spoof face video: Use of moire patterns to detect replay video attacks, *ICB*, 2015.

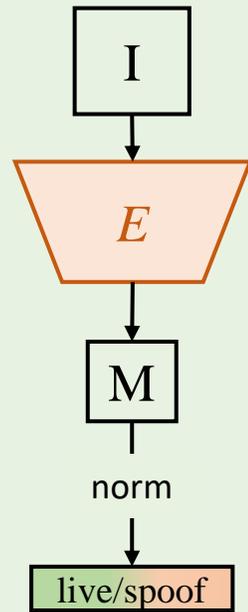
# The Development

- Interaction-based methods (2006-2010)
- Texture-based methods (2010-2017)
- **Deep-learning-based methods (2017-2020)**

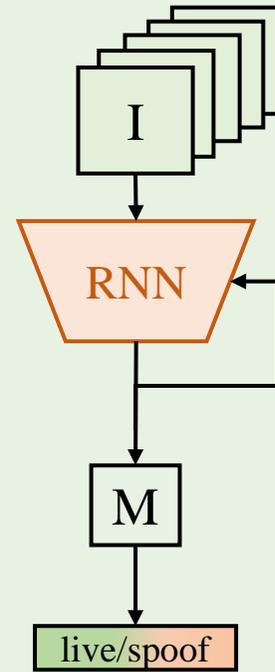
# Deep-Learning-Based Methods



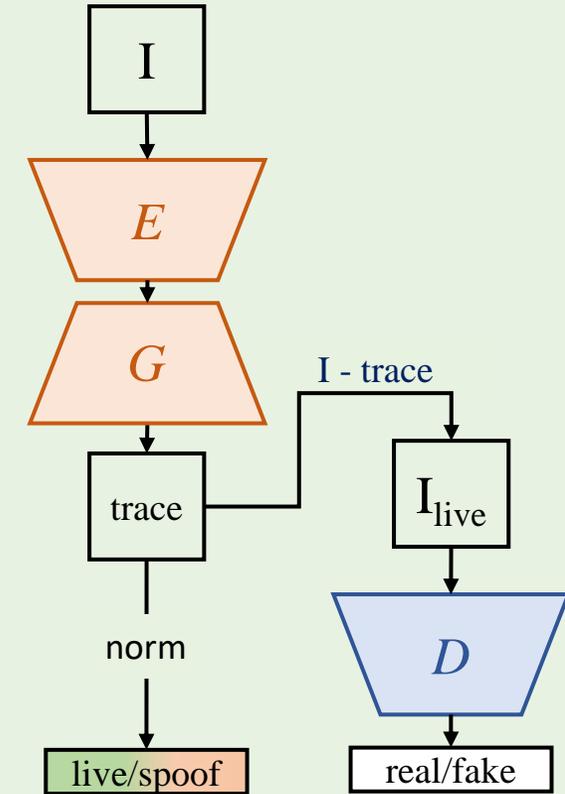
direct FAS



auxiliary FAS

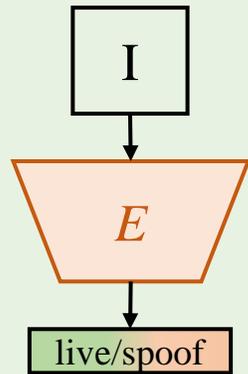


temporal FAS

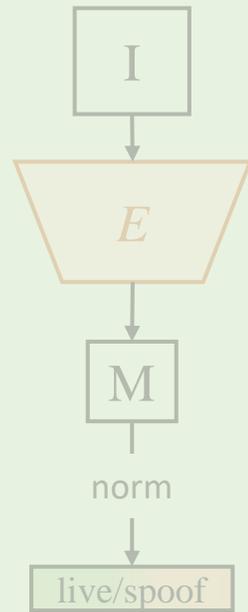


generative FAS

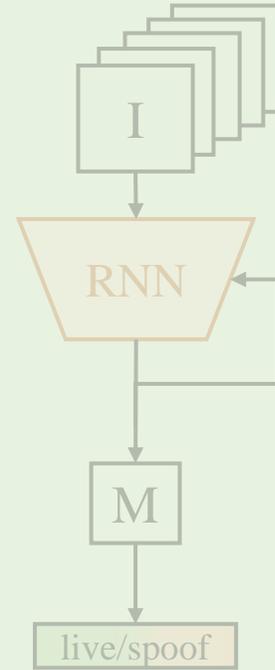
# Deep-Learning-Based Methods



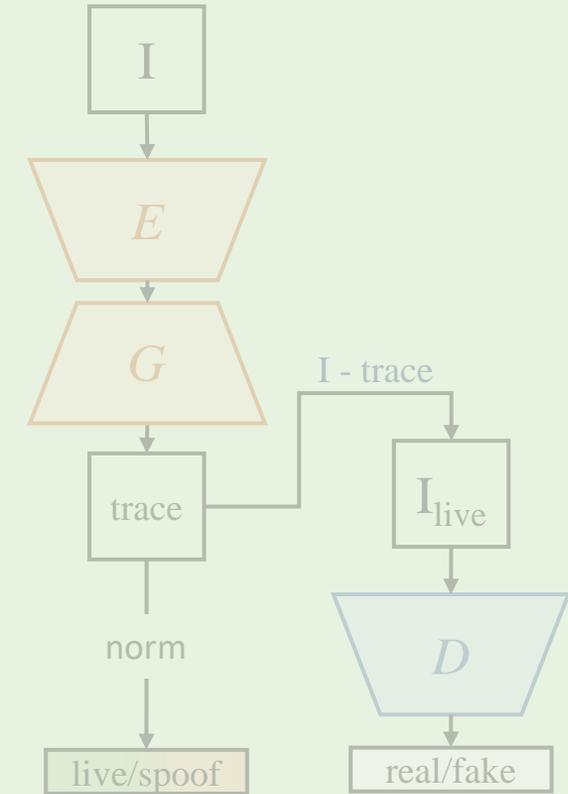
direct FAS



auxiliary FAS



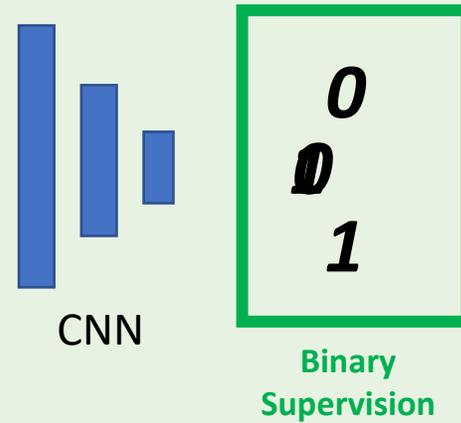
temporal FAS



generative FAS

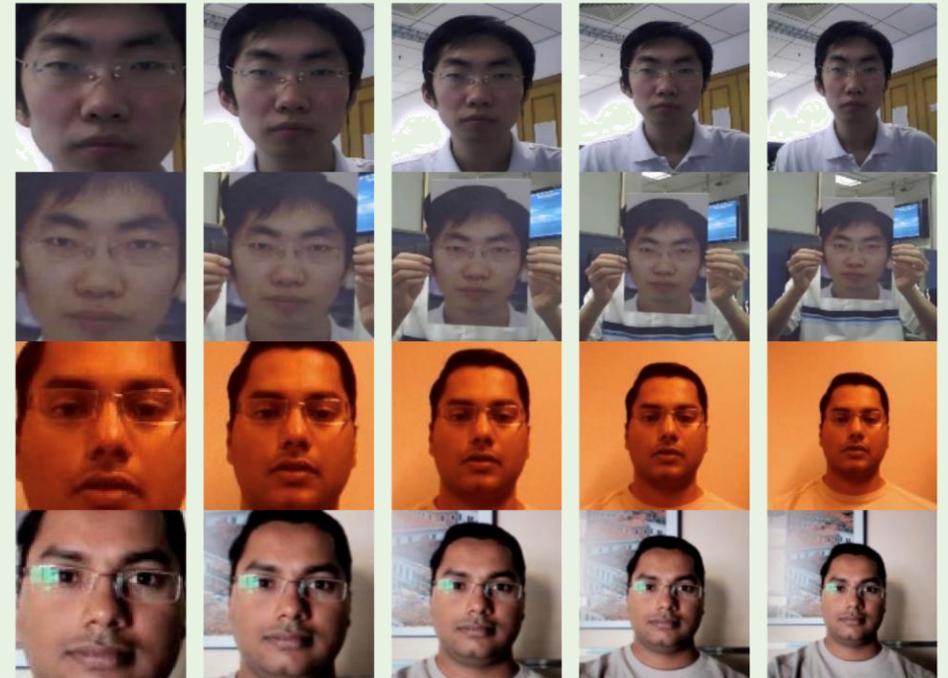
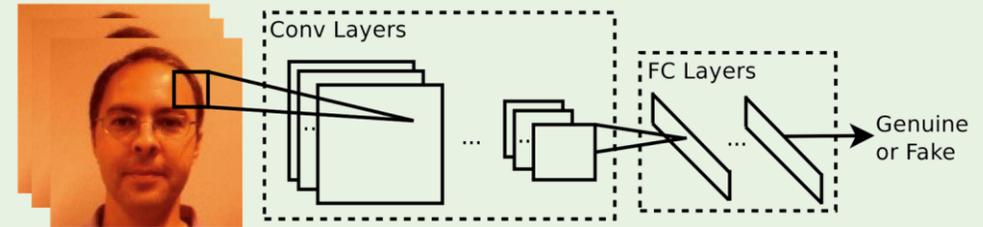
# Direct FAS

- CNN is trained to do a binary classification: live vs spoof



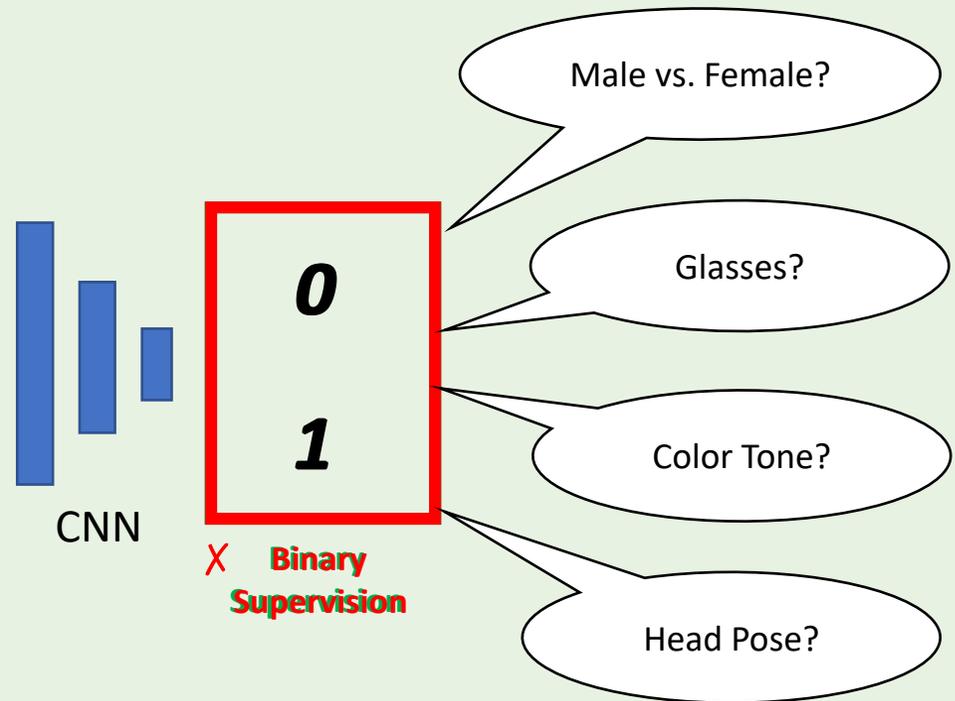
# Direct FAS

- MLP / CNN feature + SVM classifier
- Search different input to improve performance
  - Features (LBP, IQM)
  - Face scales
  - Color spaces (RGB, HSV, YCbCr)



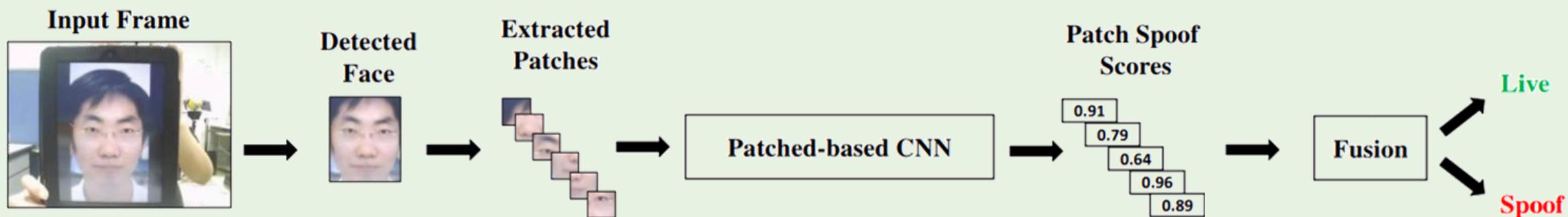
1. Yang et. al., Learn Convolutional Neural Network for Face Anti-Spoofing. arXiv 2014.
2. Xu et. al., Learning temporal features using LSTM-CNN architecture for face anti-spoofing. ACPR 2015.

# Drawbacks



# Patch-based CNNs

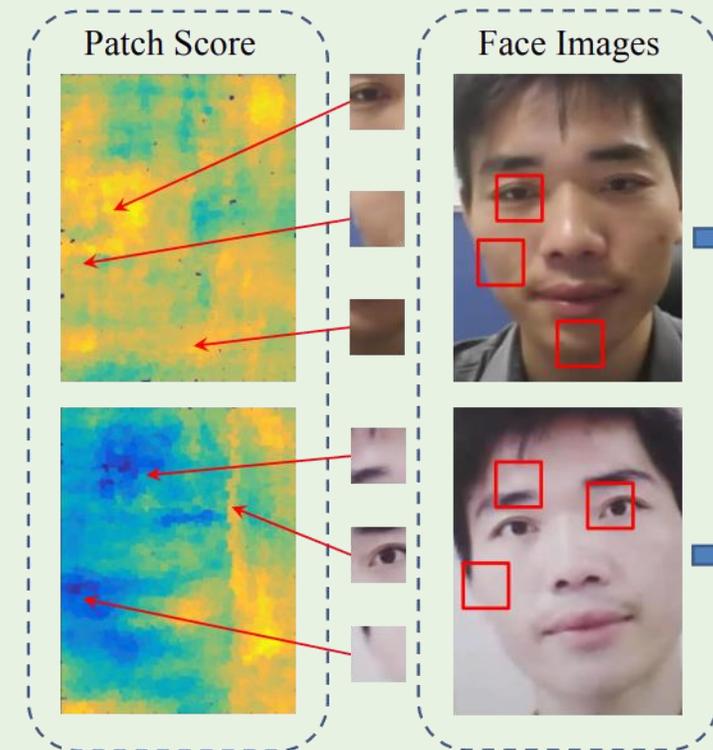
- CNN is trained to do a binary classification for each face patch



1. Yousef Atoum et. al., Face Anti-Spoofing Using Patch and Depth-Based CNNs, IJCB, 2017
2. Gustavo Botelho de Souza et. al., On the Learning of Deep Local Features for Robust Face Spoofing Detection, SIBGRAPI, 2018
3. Xiao Yang et. al., Face Anti-Spoofing: Model Matters, So Does Data, CVPR, 2019
4. DRL-FAS: A Novel Framework Based on Deep Reinforcement Learning for Face Anti-Spoofing, arXiv, 2020
5. Look Locally Infer Globally: A Generalizable Face Anti-Spoofing Approach, arXiv, 2020

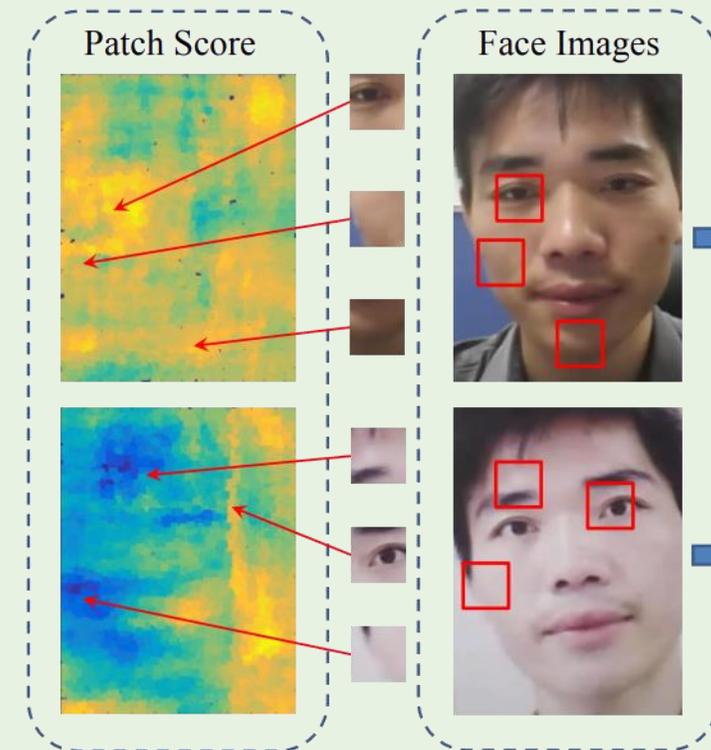
# Patch-based CNNs

- Benefits
  - Mitigate overfitting (+ training samples)
  - Light-weight network
- Challenges
  - Efficiency v.s. performance?
  - End-to-end training
  - Patch scales



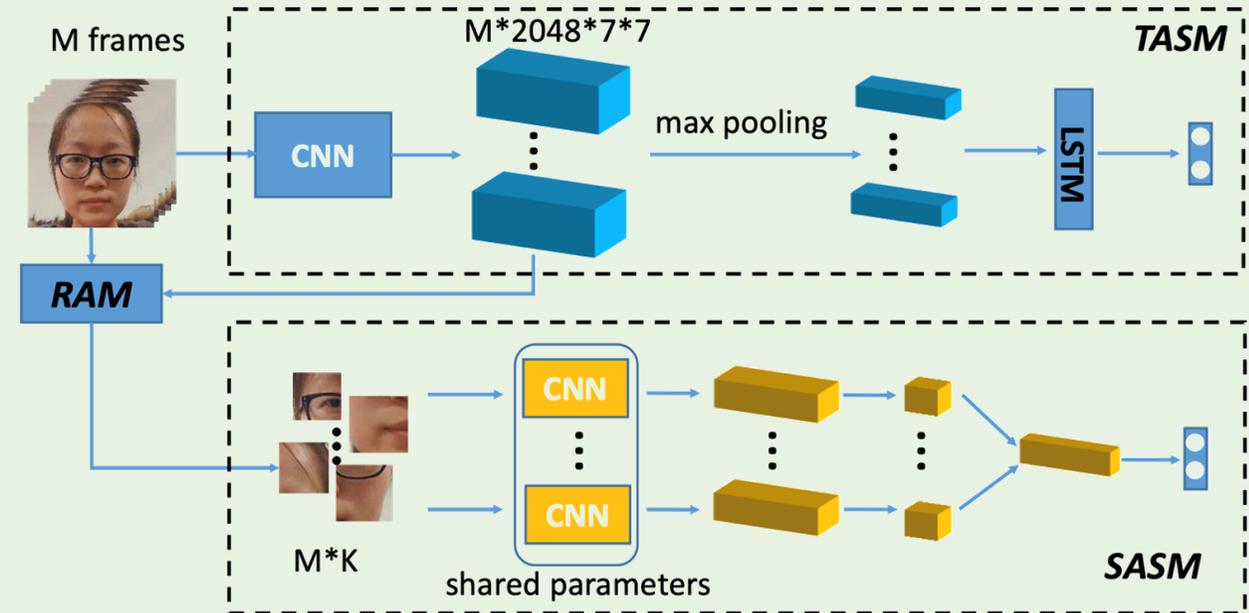
# Patch-based CNNs

- Benefits
  - Mitigate overfitting (+ training samples)
  - Light-weight network
- Challenges
  - **Efficiency v.s. performance?**
  - End-to-end training
  - Patch scales



# Global + Patch CNN

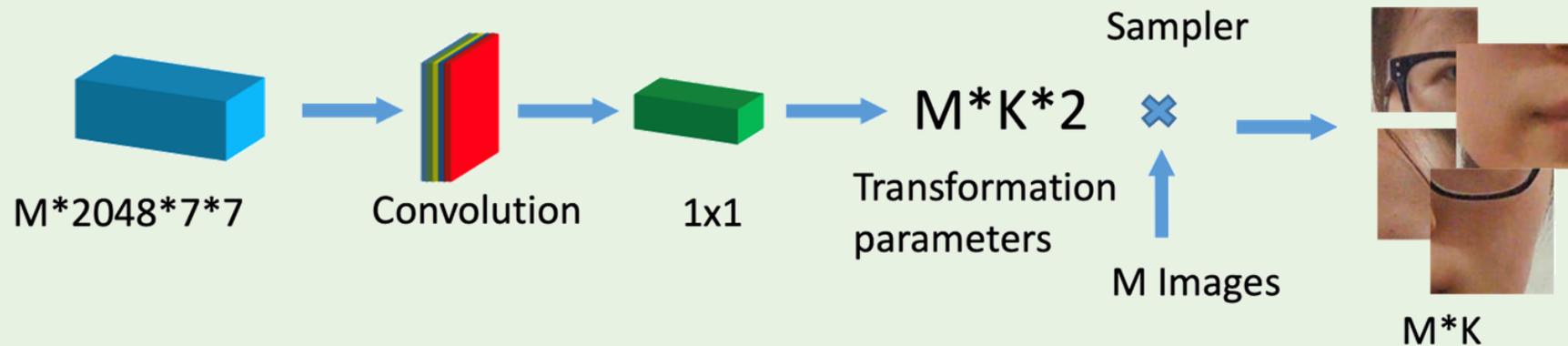
- Stage 1: global face training (TASM)
  - Learn features for RAM
- Stage 2: local region training (RAM+SASM)
  - RAM: region proposals
  - SASM: patch-based CMM
- Testing: TASM+RAM+SASM



# Region Attention Module (RAM)

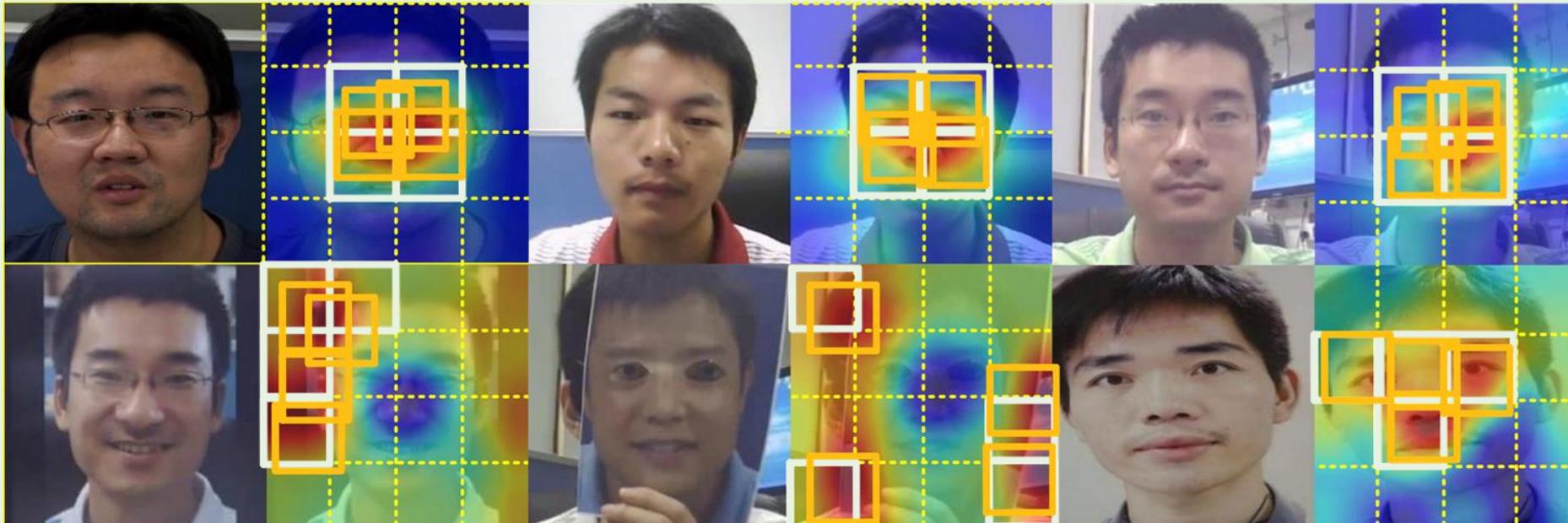
Locates the discriminative and significant sub-regions

- RAM output  $2 \cdot K$  parameters: offsets and translation of  $K$  patches



# Examples of Attention

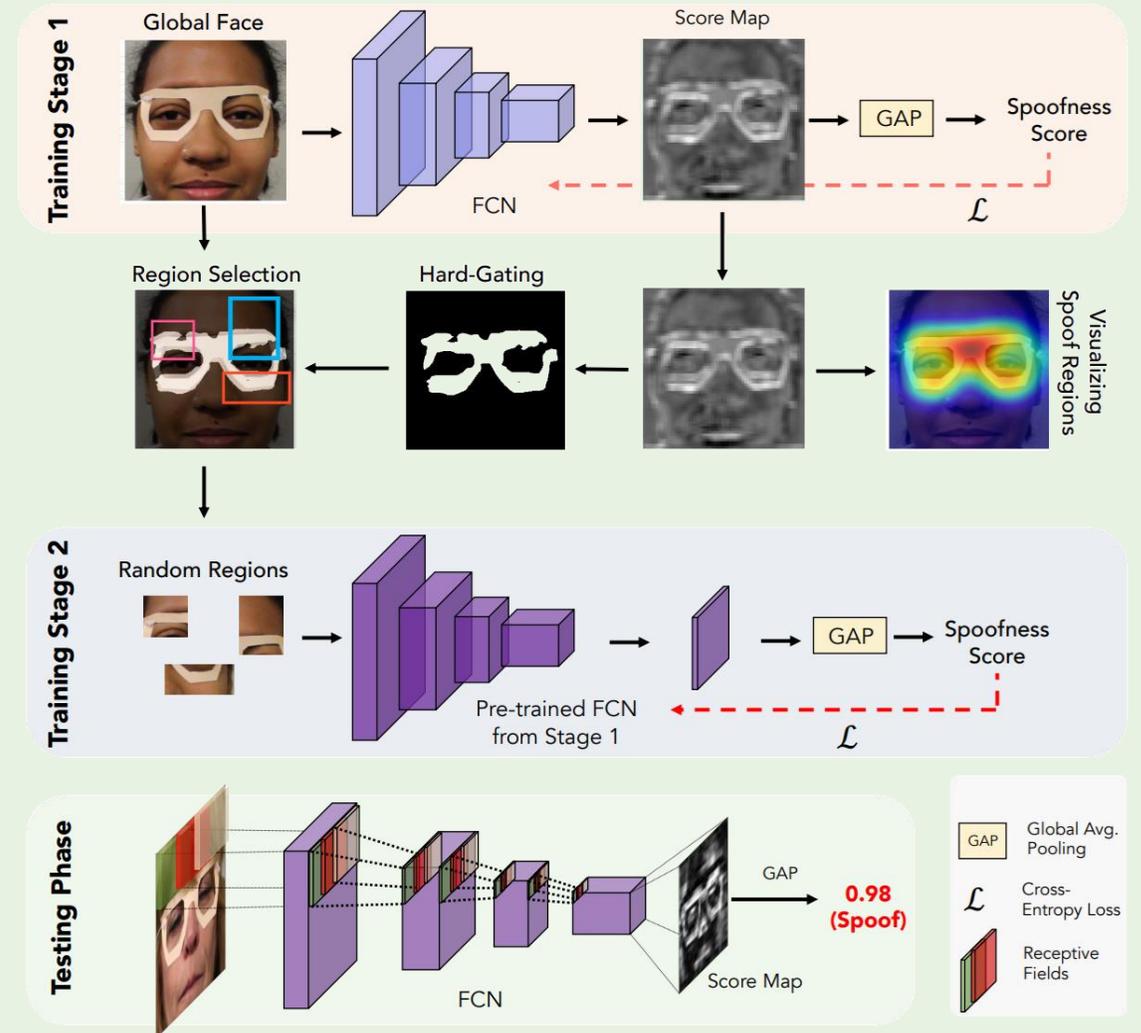
- Live attentions are on face
- Spoof attentions are diverse



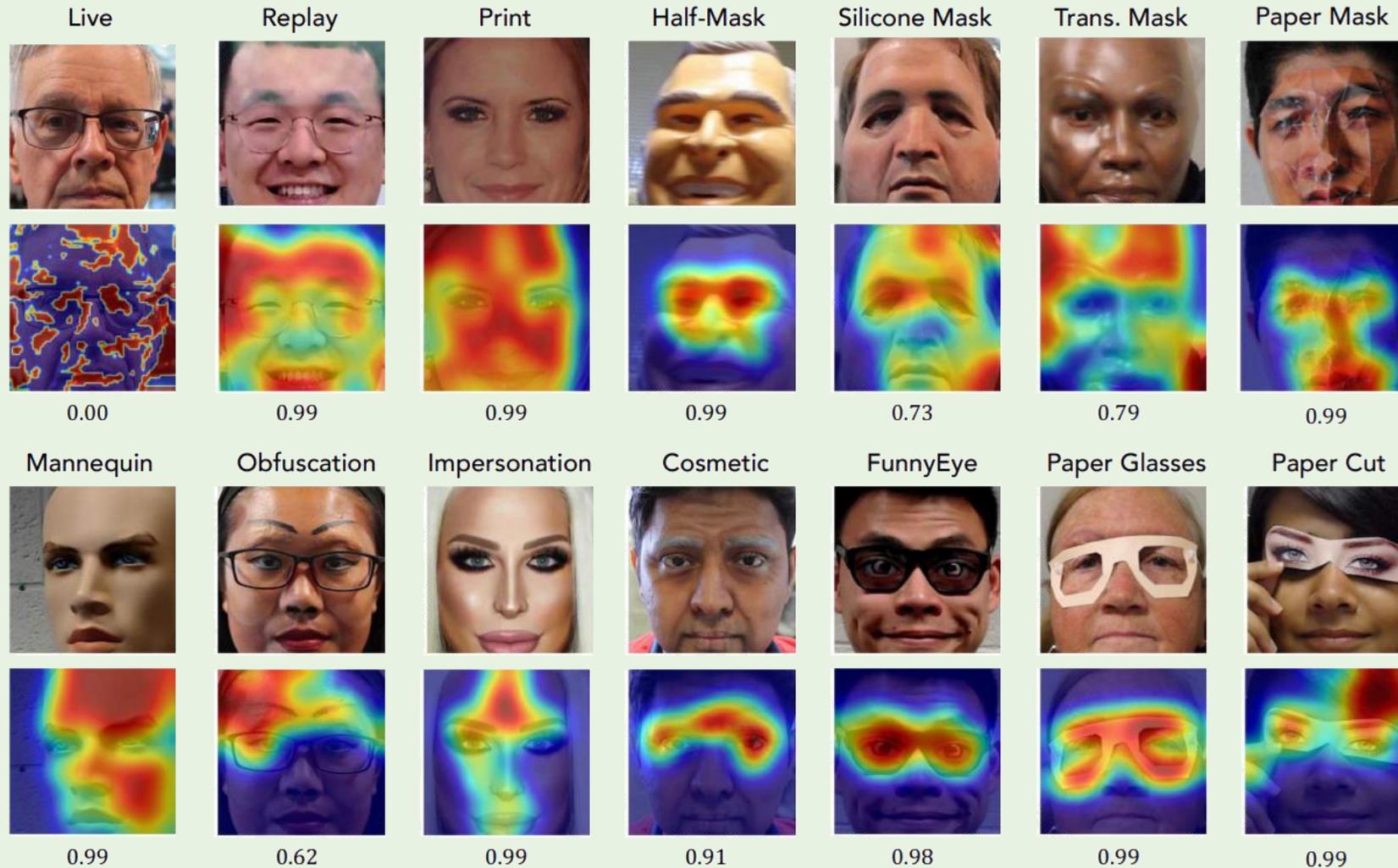
1. Yang et. al., Face Anti-Spoofing: Model Matters, So Does Data, CVPR 2019

# Global + Patch CNN 2

- Apply fully convolutional network (FCN)
- Stage 1: global face training
  - Provide better locations to crop patches
- Stage 2: local region training
  - Random sizes/scales
- Testing: Global face
  - Improve efficiency with GPU testing



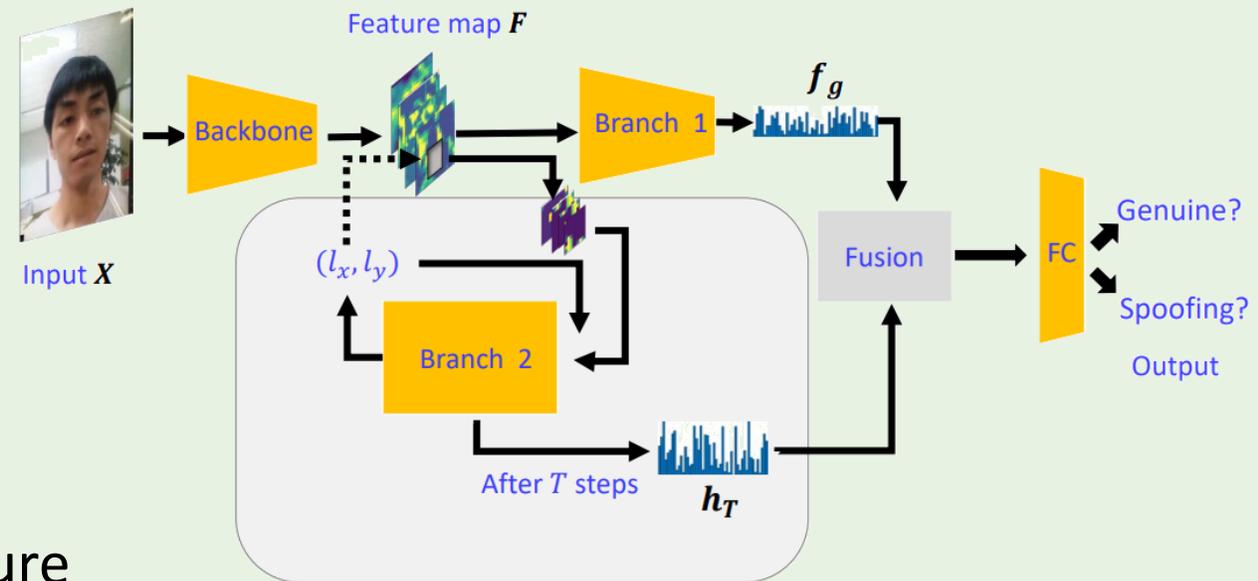
# Global + Patch CNN 2



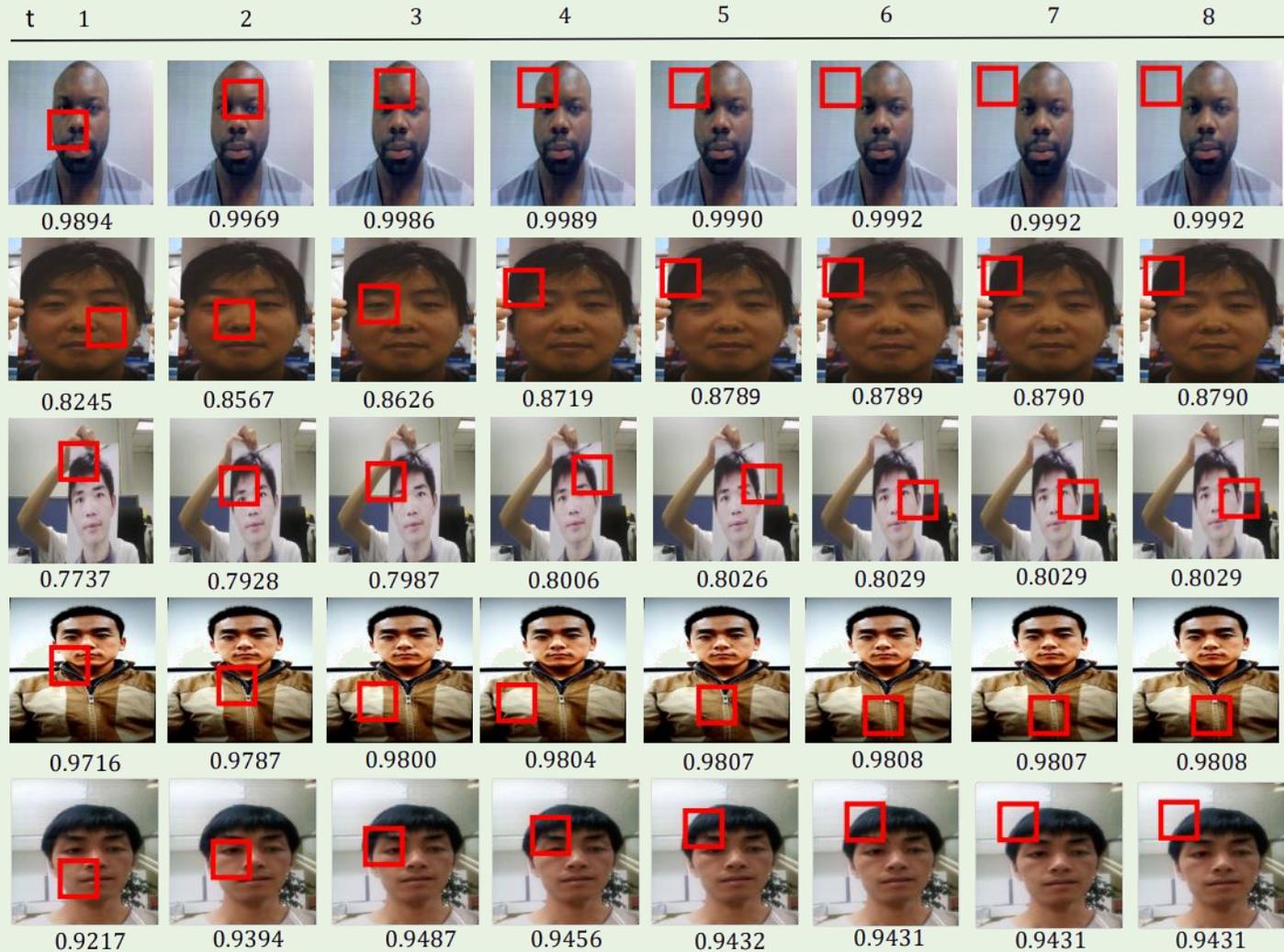
1. Look Locally Infer Globally: A Generalizable Face Anti-Spoofing Approach, arXiv, 2020

# Global + Patch CNN 3

- Apply deep reinforcement learning to choose the best patch for decision
- Stage 1: global feature training
- Stage 2: find the best local patch
  - Via RNN
  - Trained by DRL as finding patch w/ higher score
- Testing: Global feature + best local feature

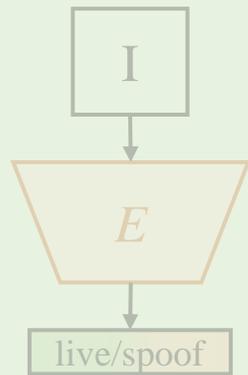


# Global + Patch CNN 3

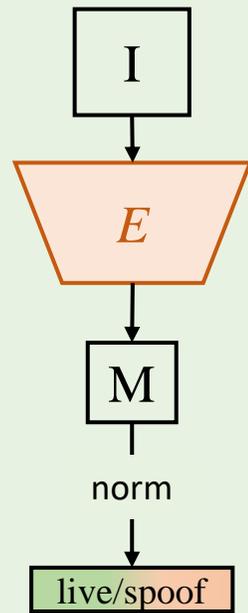


1. DRL-FAS: A Novel Framework Based on Deep Reinforcement Learning for Face Anti-Spoofing , arXiv, 2020

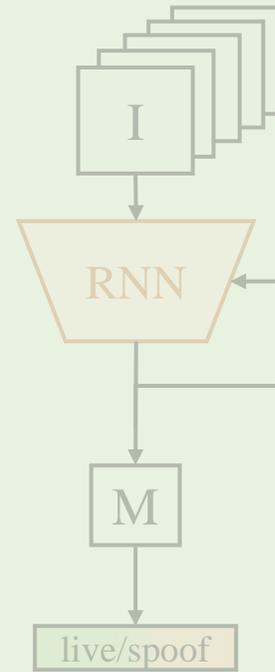
# Deep-Learning-Based Methods



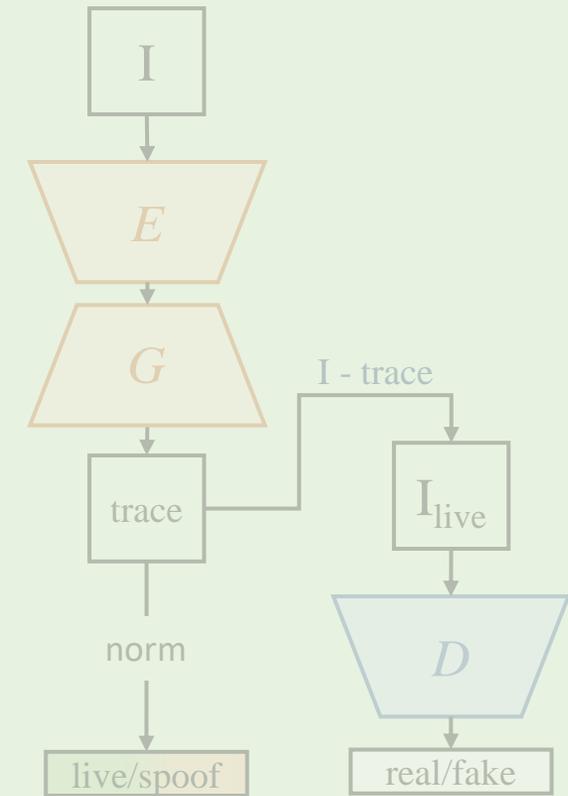
direct FAS



auxiliary FAS



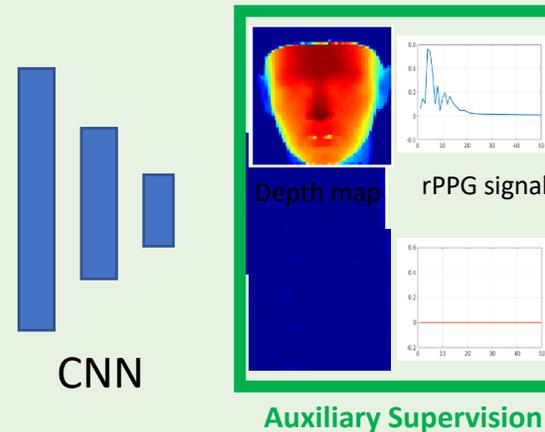
temporal FAS



generative FAS

# Auxiliary FAS

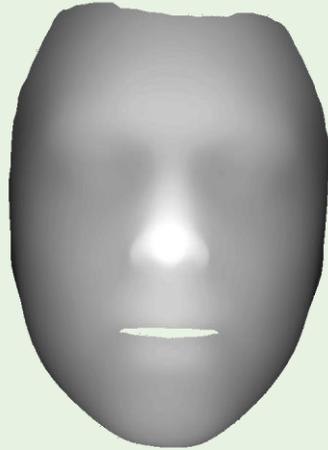
- CNN is trained to do auxiliary tasks, which can help face anti-spoofing



1. Face anti-spoofing using patch and depth-based CNNs. *IJCB 2017*.
2. Learning deep models for face anti-spoofing: binary or auxiliary supervision. *CVPR 2018*.
3. Face de-spoofing: anti-spoofing via noise modeling. *ECCV 2018*.
4. Exploiting temporal and depth information for multi-frame face anti-spoofing, *arXiv 2019*
5. Aurora guard: real-time face anti-spoofing via light reflection, *arXiv 2019*
6. Meta Anti-spoofing: Learning to Learn in Face Anti-spoofing, *arXiv 2019*
7. Multi-adversarial discriminative deep domain generalization for face presentation attack detection. *CVPR 2019*
8. Deep tree learning for zero-shot face anti-spoofing. *CVPR 2019*

# Depth Estimation

- Can CNN learn specific tasks that contain anti-spoofing information?



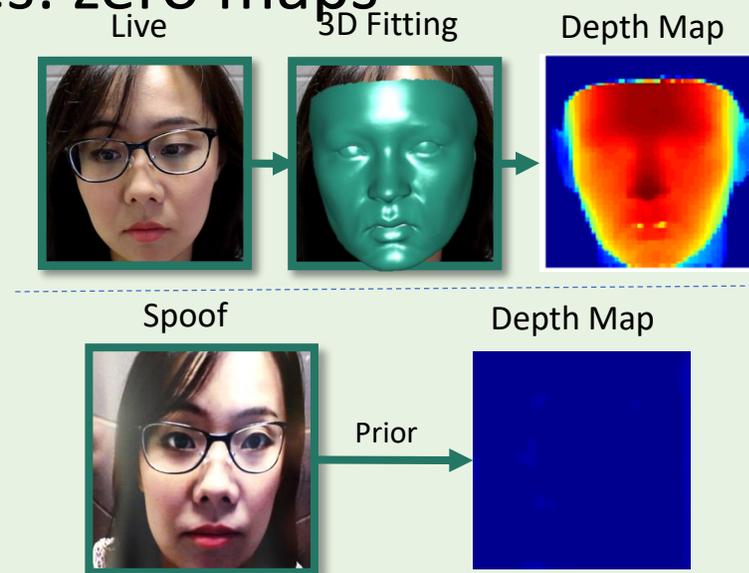
Rich Depth Information



Flat Surface

# How to Obtain Depth Map Label?

- Depth for live faces: 3D face fitting\* + z-buffering rendering
- Depth for spoof faces: zero maps



1. Y. Liu, A. Jourabloo, and X. Liu. Learning deep models for face anti-spoofing: Binary or auxiliary supervision. *CVPR 2018*
2. Y. Liu, A. Jourabloo, W. Ren, and X. Liu. Dense Face Alignment. *ICCVW 2017*.

# What If Warping Paper?

The interface displays the following information:

- Resolution: 1080P
- WR-FPS: 0
- SIZE: 315
- FPS: 1

Detection	Depth	Liveness
NO FACE FOUND		
NO FACE FOUND		
NO FACE FOUND		

Live video feed status:

- Demo mode (green button)
- Live Failure (red button)
- Spoof Failure (red button)

Logos: Computer Vision Lab and MICHIGAN STATE UNIVERSITY

1. <https://www.youtube.com/watch?v=b3gUwkJJuRs>

# What If Warping Paper?

1080P WR-FPS:0 SIZE:582 FPS:1

Detection	Depth	Liveness
NO FACE FOUND		
NO FACE FOUND		
NO FACE FOUND		

Live: -1.0

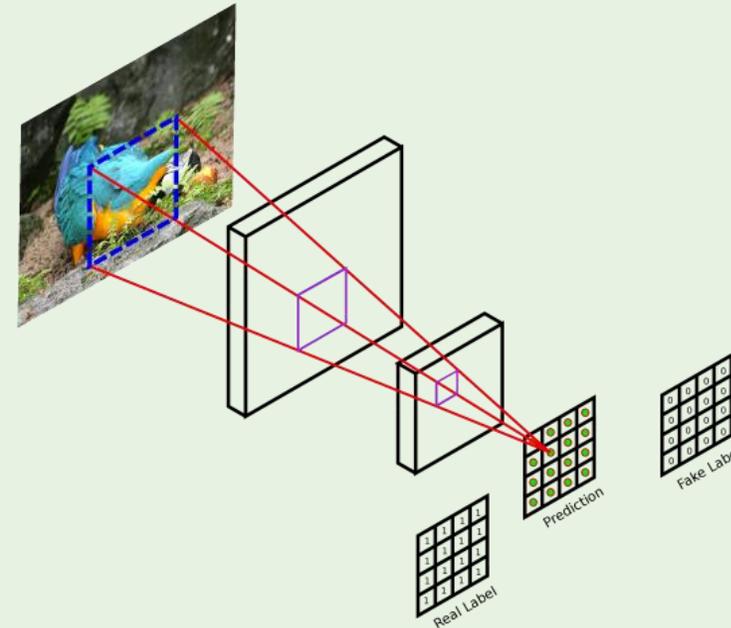
Demo mode Live Failure Spoof Failure

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1. <https://www.youtube.com/watch?v=OQN0VUWUxyc>

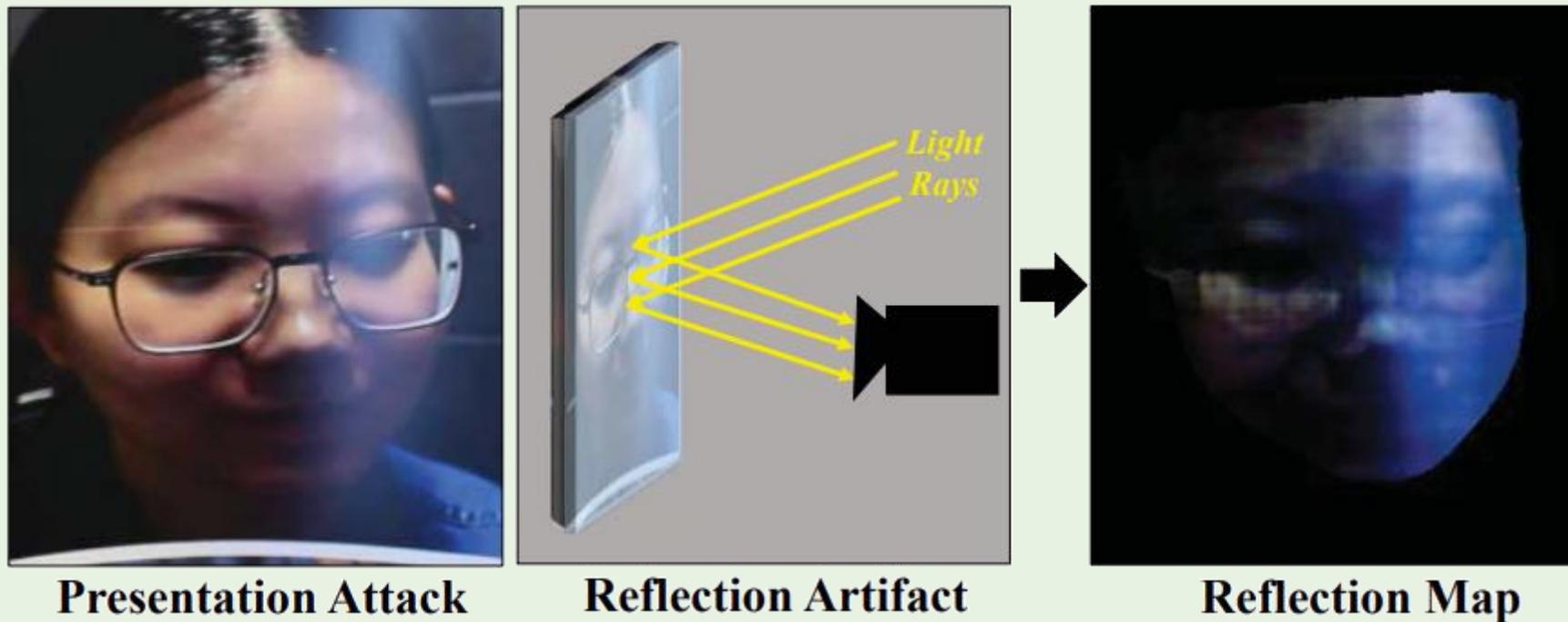
# Why It Works?

- Local responses
- Multi-scale features
- Addition knowledge ( $> 0/1$  map)



# Reflection Estimation

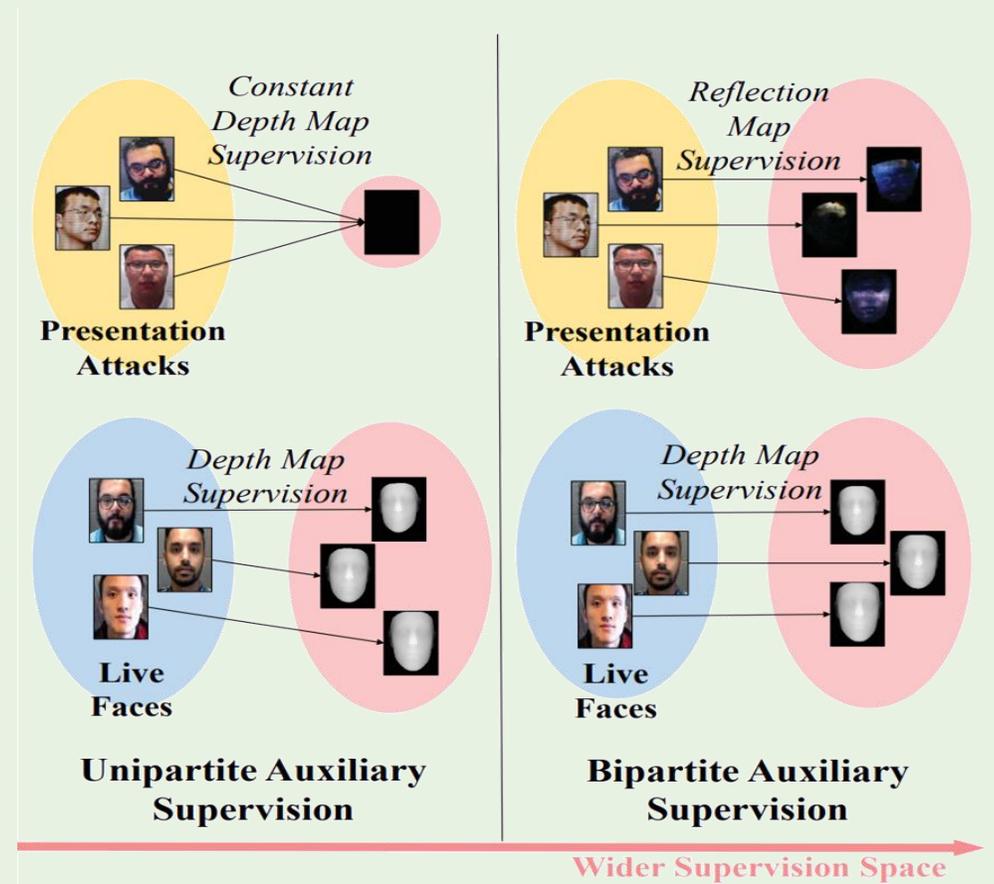
- Can CNN learn specific tasks that contain anti-spoofing information?



1. T. Kim. BASN: Enriching Feature Representation Using Bipartite Auxiliary Supervisions for Face Anti-Spoofing. *ICCVW 2019*
2. Z. Yu, et. al., Face Anti-Spoofing with Human Material Perception, *ECCV 2020*

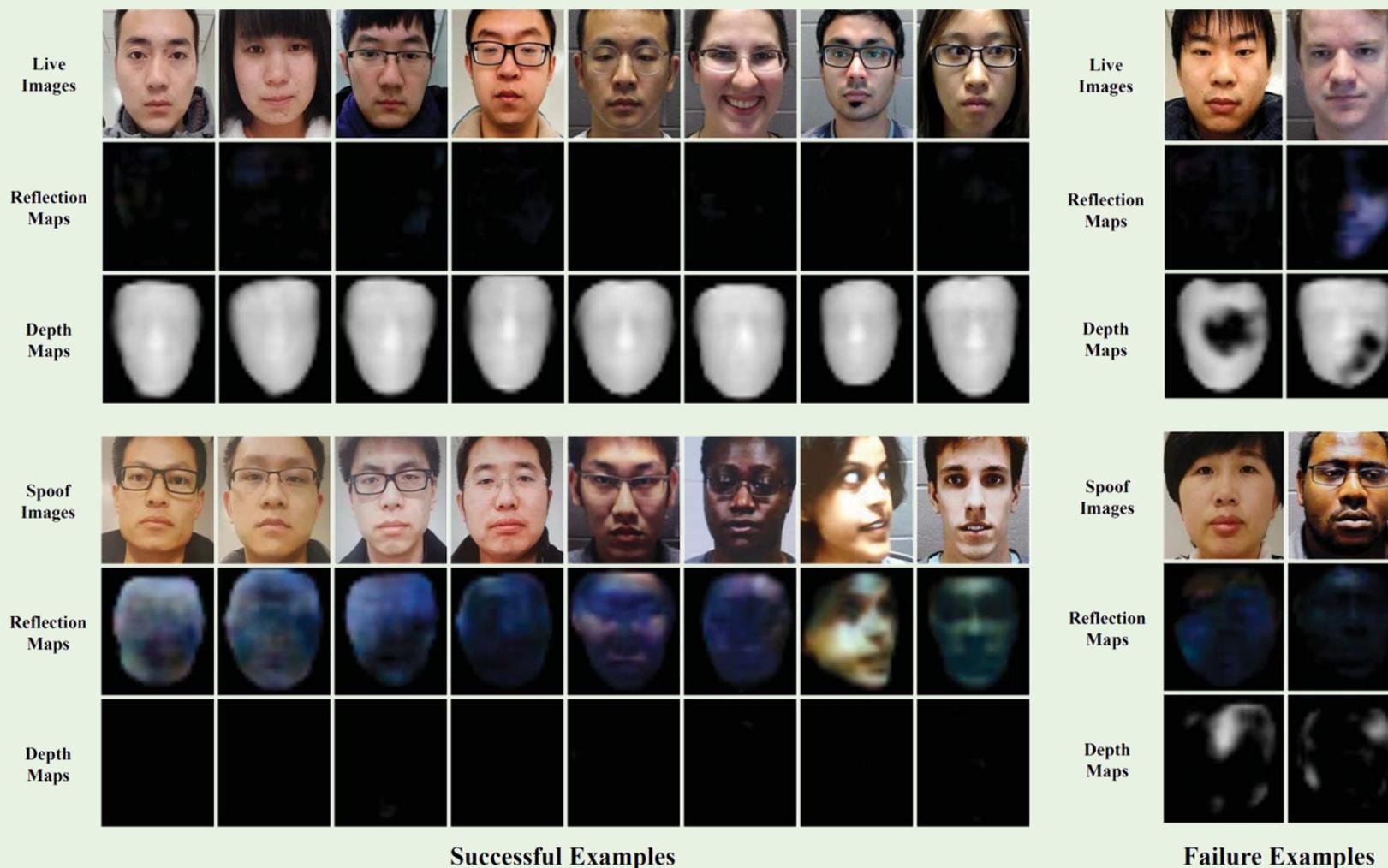
# Reflection Estimation

- Depth map: unipartite supervision
- Depth + reflection: bipartite supervision
- Reflection ground truth provided by [2]

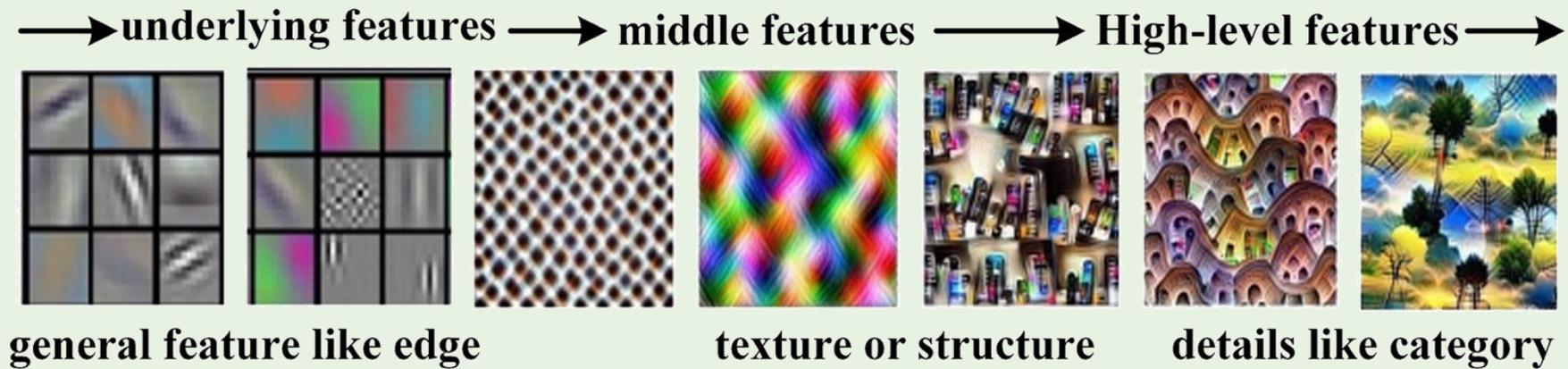


1. T. Kim. BASN: Enriching Feature Representation Using Bipartite Auxiliary Supervisions for Face Anti-Spoofing. *ICCVW 2019*
2. X. Zhang, et. al., Single image reflection separation with perceptual losses. *CVPR, 2018*.
3. Z. Yu, et. al., Face Anti-Spoofing with Human Material Perception, *ECCV 2020*

# Reflection Estimation



# Network Designs

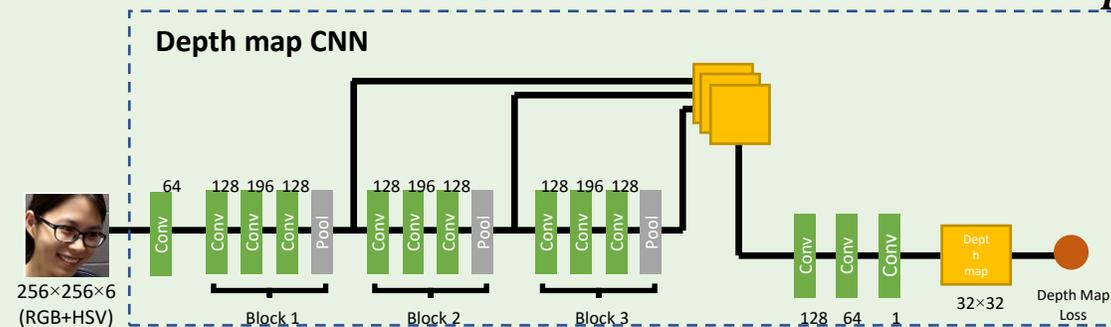


1. Y. Liu, A. Jourabloo, and X. Liu. Learning deep models for face anti-spoofing: Binary or auxiliary supervision. *CVPR 2018*

# Depth Map CNN

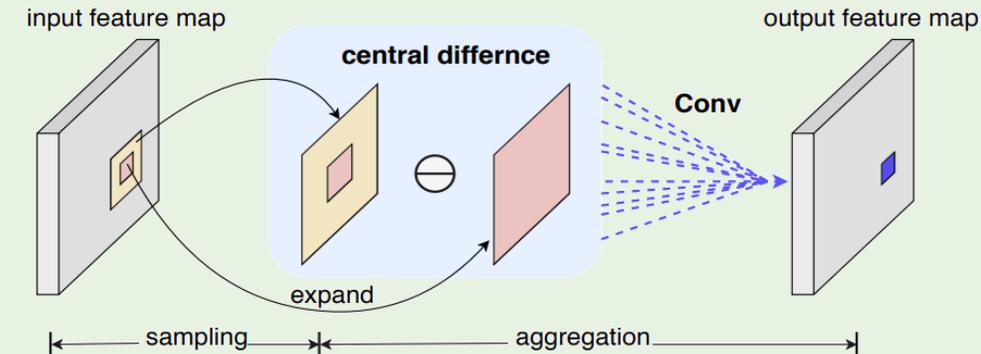
- RGB+HSV as input
- Fully convolutional network
- Short-cut connection to fuse multi-scale features

- Depth map regression loss:  $\mathcal{L}_{depth} = \|D_{pred} - D_0\|_F^1$



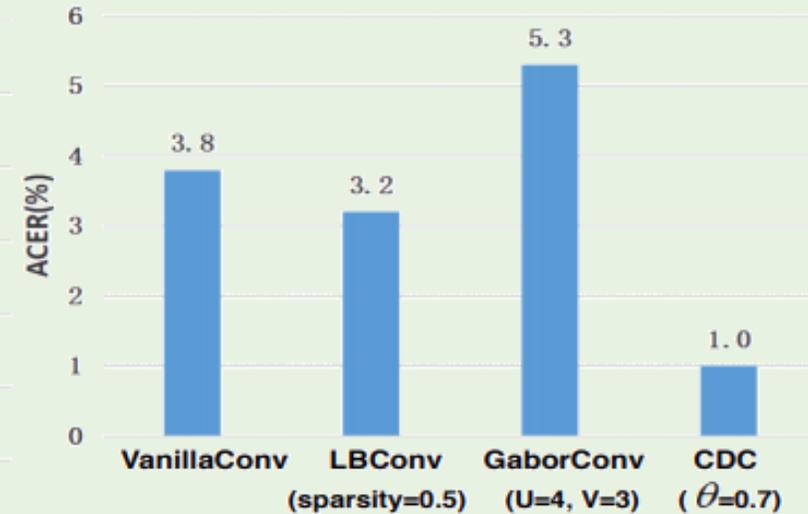
# Central Difference Conv

- Vanilla conv:  $y(p_0) = \sum_{p_n \in \mathcal{R}} w(p_n) \cdot x(p_0 + p_n)$
- Central difference conv:  $y(p_0) = \sum_{p_n \in \mathcal{R}} w(p_n) \cdot (x(p_0 + p_n) - x(p_0))$
- Final design:  $y(p_0) = \theta \cdot \underbrace{\sum_{p_n \in \mathcal{R}} w(p_n) \cdot (x(p_0 + p_n) - x(p_0))}_{\text{central difference convolution}} + (1 - \theta) \cdot \underbrace{\sum_{p_n \in \mathcal{R}} w(p_n) \cdot x(p_0 + p_n)}_{\text{vanilla convolution}},$



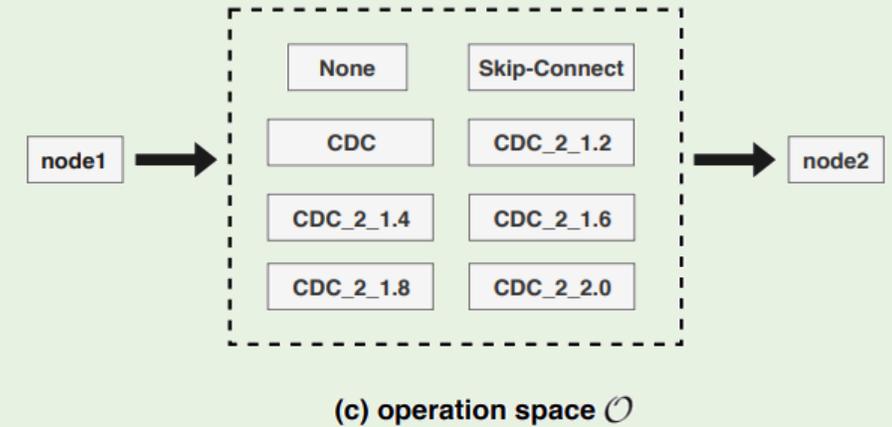
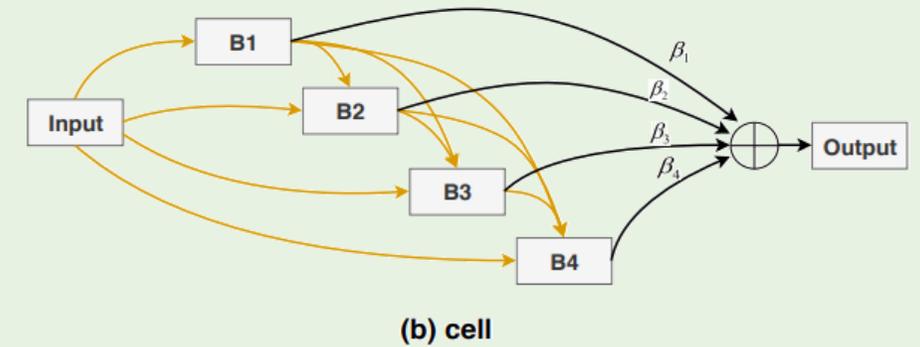
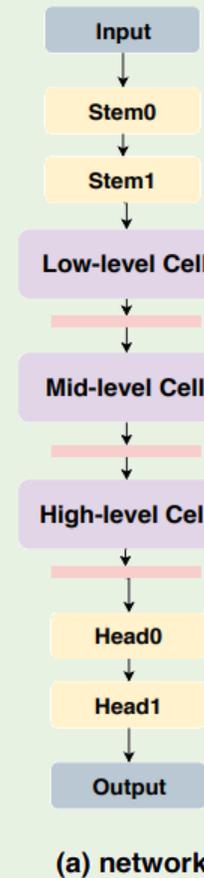
# Central Difference Conv

- Different theta
- Different various convolution



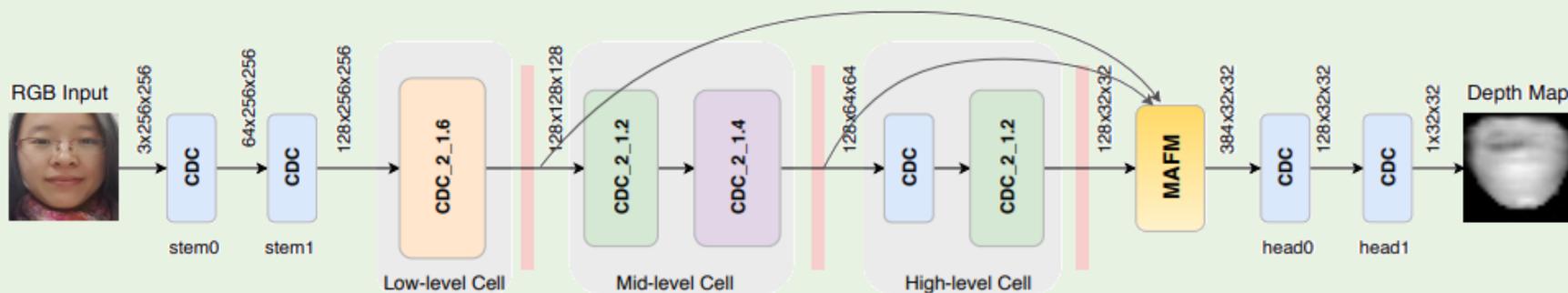
# Network Architecture Search

- (a) net frame
- (b) cell structure
- (c) node search space



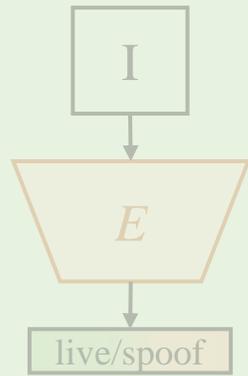
# NAS Result

- (a) net frame
- (b) cell structure
- (c) node search space

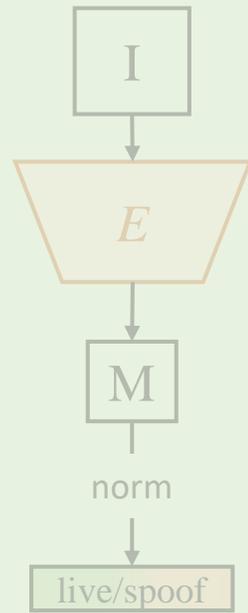


Prot.	Method	APCER(%)	BPCER(%)	ACER(%)
1	GRADIANT [6]	1.3	12.5	6.9
	STASN [62]	1.2	2.5	1.9
	Auxiliary [36]	1.6	1.6	1.6
	FaceDs [26]	1.2	1.7	1.5
	FAS-TD [56]	2.5	0.0	1.3
	DeepPixBiS [20]	0.8	0.0	0.4
	<b>CDCN (Ours)</b>	0.4	1.7	1.0
<b>CDCN++ (Ours)</b>	0.4	0.0	<b>0.2</b>	
2	DeepPixBiS [20]	11.4	0.6	6.0
	FaceDs [26]	4.2	4.4	4.3
	Auxiliary [36]	2.7	2.7	2.7
	GRADIANT [6]	3.1	1.9	2.5
	STASN [62]	4.2	0.3	2.2
	FAS-TD [56]	1.7	2.0	1.9
	<b>CDCN (Ours)</b>	1.5	1.4	1.5
<b>CDCN++ (Ours)</b>	1.8	0.8	<b>1.3</b>	
3	DeepPixBiS [20]	11.7±19.6	10.6±14.1	11.1±9.4
	FAS-TD [56]	5.9±1.9	5.9±3.0	5.9±1.0
	GRADIANT [6]	2.6±3.9	5.0±5.3	3.8±2.4
	FaceDs [26]	4.0±1.8	3.8±1.2	3.6±1.6
	Auxiliary [36]	2.7±1.3	3.1±1.7	2.9±1.5
	STASN [62]	4.7±3.9	0.9±1.2	2.8±1.6
	<b>CDCN (Ours)</b>	2.4±1.3	2.2±2.0	2.3±1.4
<b>CDCN++ (Ours)</b>	1.7±1.5	2.0±1.2	<b>1.8±0.7</b>	
4	DeepPixBiS [20]	36.7±29.7	13.3±14.1	25.0±12.7
	GRADIANT [6]	5.0±4.5	15.0±7.1	10.0±5.0
	Auxiliary [36]	9.3±5.6	10.4±6.0	9.5±6.0
	FAS-TD [56]	14.2±8.7	4.2±3.8	9.2±3.4
	STASN [62]	6.7±10.6	8.3±8.4	7.5±4.7
	FaceDs [26]	1.2±6.3	6.1±5.1	5.6±5.7
	<b>CDCN (Ours)</b>	4.6±4.6	9.2±8.0	6.9±2.9
<b>CDCN++ (Ours)</b>	4.2±3.4	5.8±4.9	<b>5.0±2.9</b>	

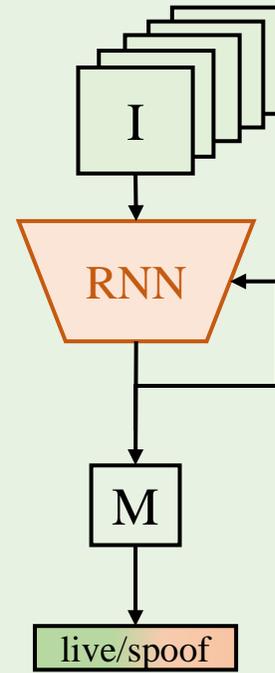
# Deep-Learning-Based Methods



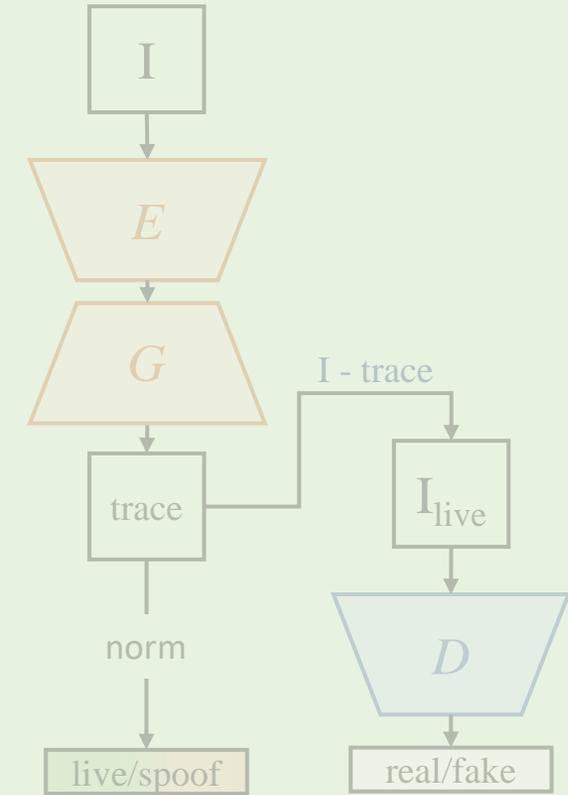
direct FAS



auxiliary FAS



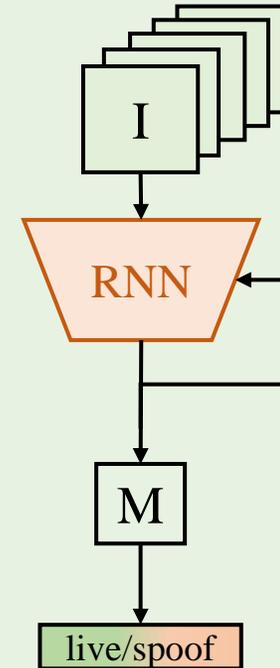
temporal FAS



generative FAS

# Temporal FAS

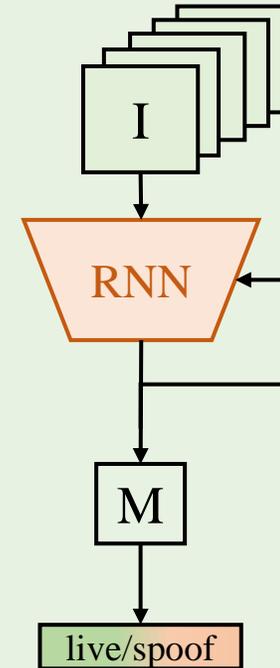
- CNN is trained to leverage temporal information with spatial information



1. Xu et. al., Learning temporal features using LSTM-CNN architecture for face anti-spoofing. ACPR 2015.
2. Gan et. al., 3D Convolutional Neural Network Based on Face Anti-spoofing, ICMIP 2017
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# Temporal FAS

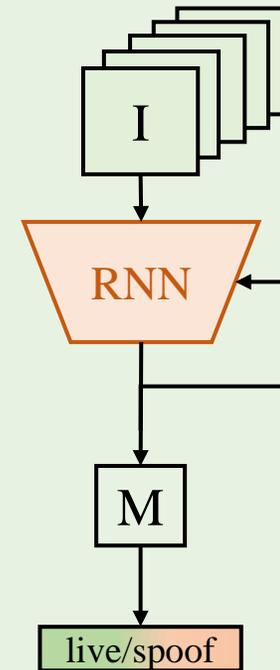
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- Temporal features [4]
- Auxiliary temporal tasks [5,7,8]
- Temporal consistency [6,9]



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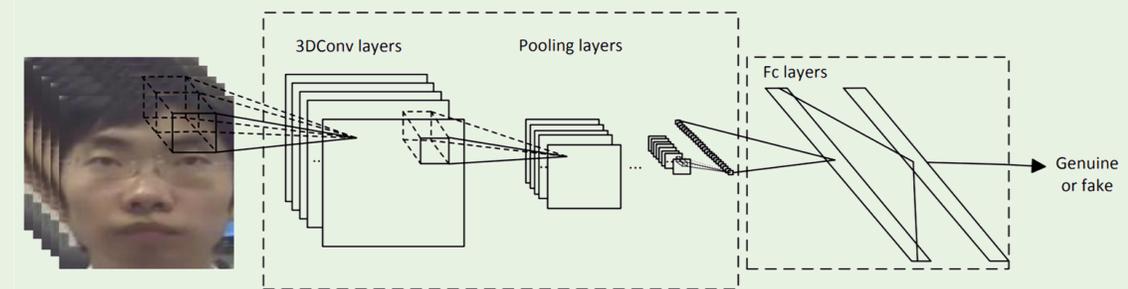
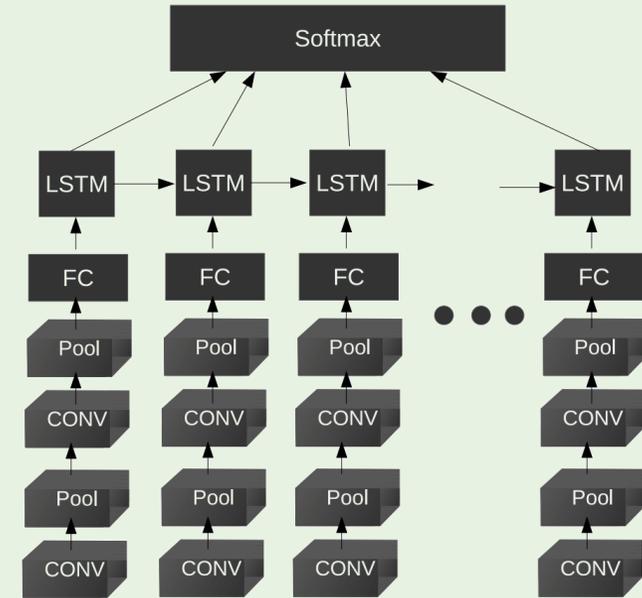
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# Vanilla RNN

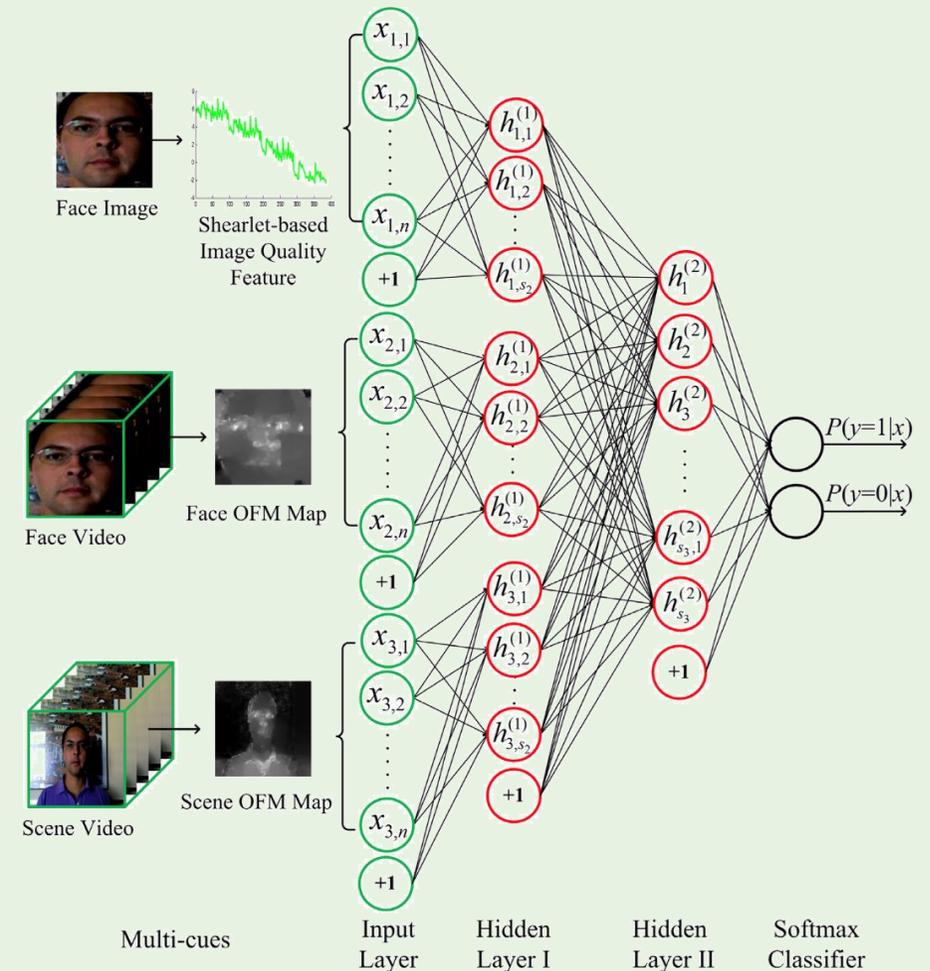
- Directly feed multiple frames to network
  - RNN, LSTM → binary classification
  - 3D Convolution
  - Concatenation



1. Xu et. al., Learning temporal features using LSTM-CNN architecture for face anti-spoofing. ACPR 2015.
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# Temporal Features

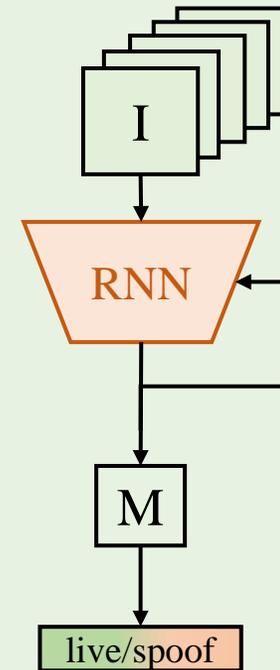
- Use temporal features as input
  - Face optical flow
  - Scene optical flow



1. Feng et. al., Integration of image quality and motion cues for face anti-spoofing: A neural network approach. JVCJ 2016.

# Temporal FAS

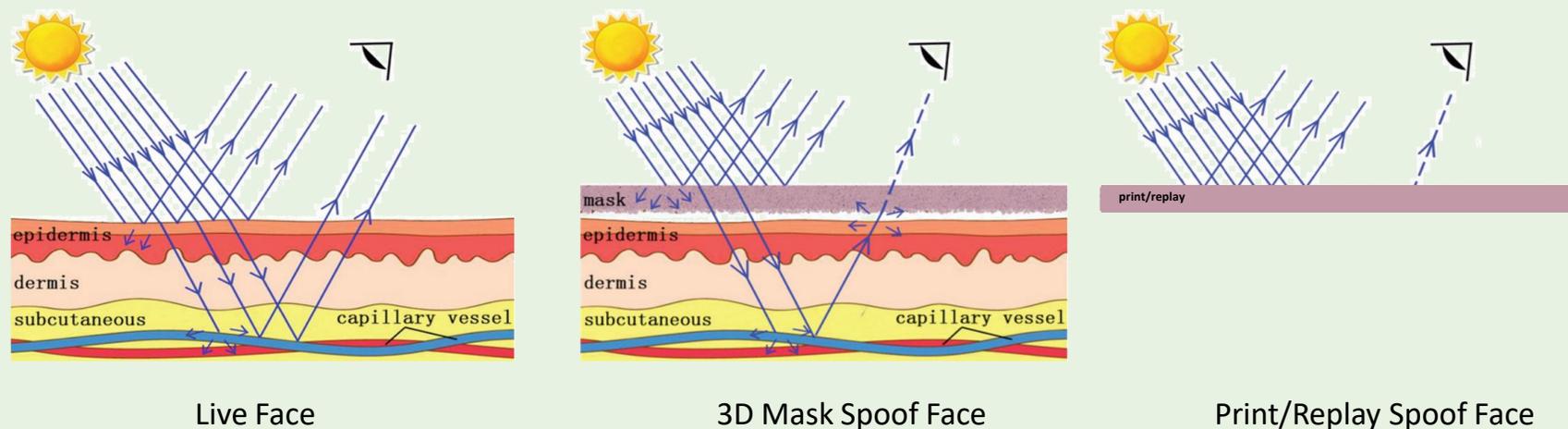
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# rPPG Estimation

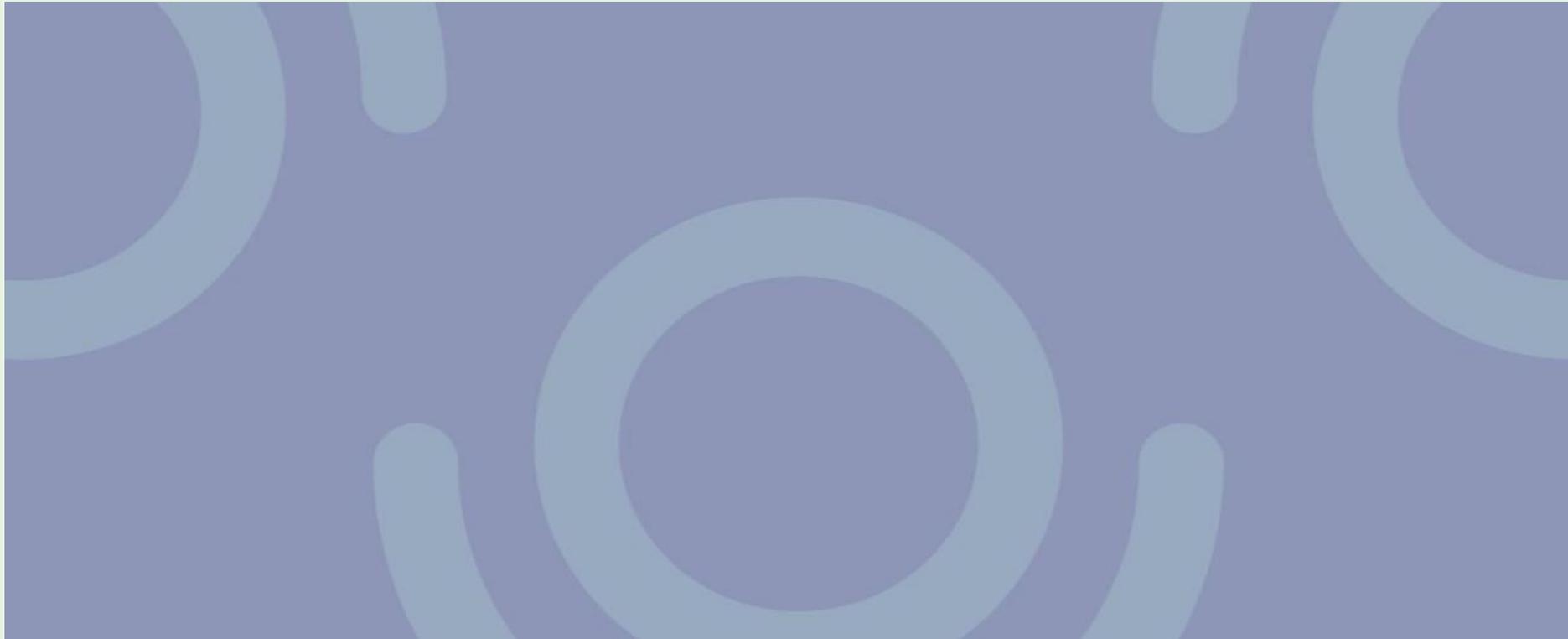
- Remote photoplethysmography: heartbeat measurement from human skin using a non-contact camera



1. Liu et. al., Learning deep models for face anti-spoofing: binary or auxiliary supervision. CVPR 2018.
2. Liu et. al., 3D Mask Face Anti-spoofing with Remote Photoplethysmography, ECCV 2016
3. Liu et. al., Remote Photoplethysmography Correspondence Feature for 3D Mask Face Presentation Attack Detection, ECCV 2018

# What is rPPG?

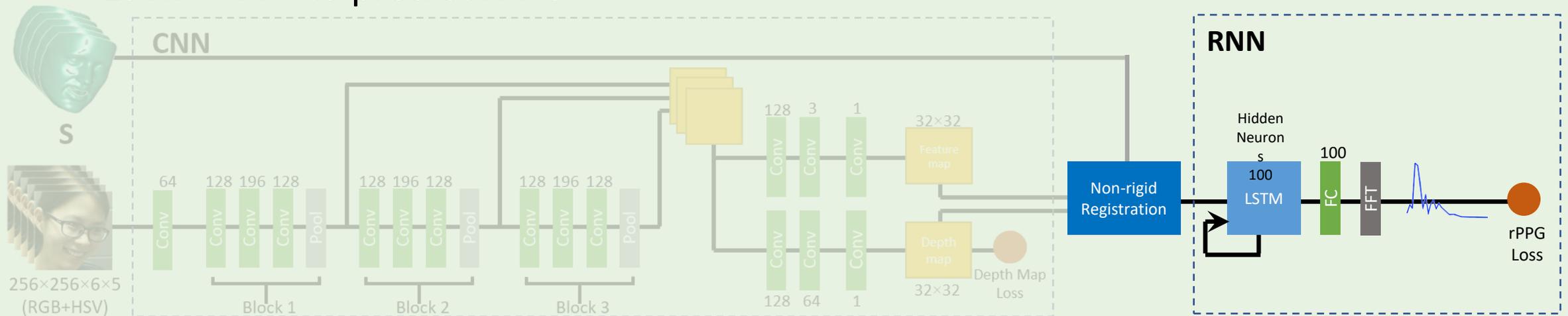
- Remote photoplethysmography: heart beat measurement from human skin using a non-contact camera



1. [https://www.youtube.com/watch?v=Lazr\\_5Yfm-w](https://www.youtube.com/watch?v=Lazr_5Yfm-w)

# RNN Architecture

- CNN features as input
- Use non-rigid registration layer to align the features
- LSTM + FFT to predict rPPG



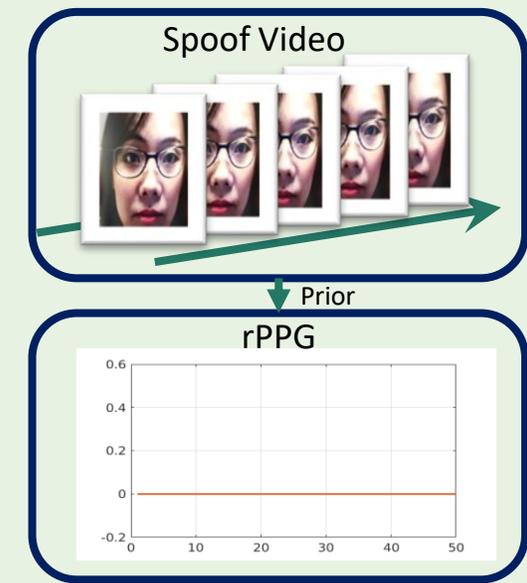
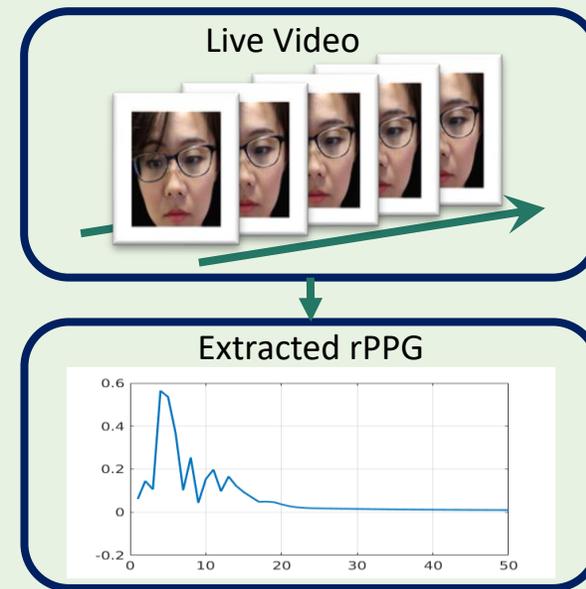
# How to Obtain rPPG Label?

- Live faces: from off-the-shelf method\*

$$S = c_1 R_n + c_2 G_n + c_3 B_n$$

$$C_{ni} = \frac{C_i}{\mu(C_i)}$$

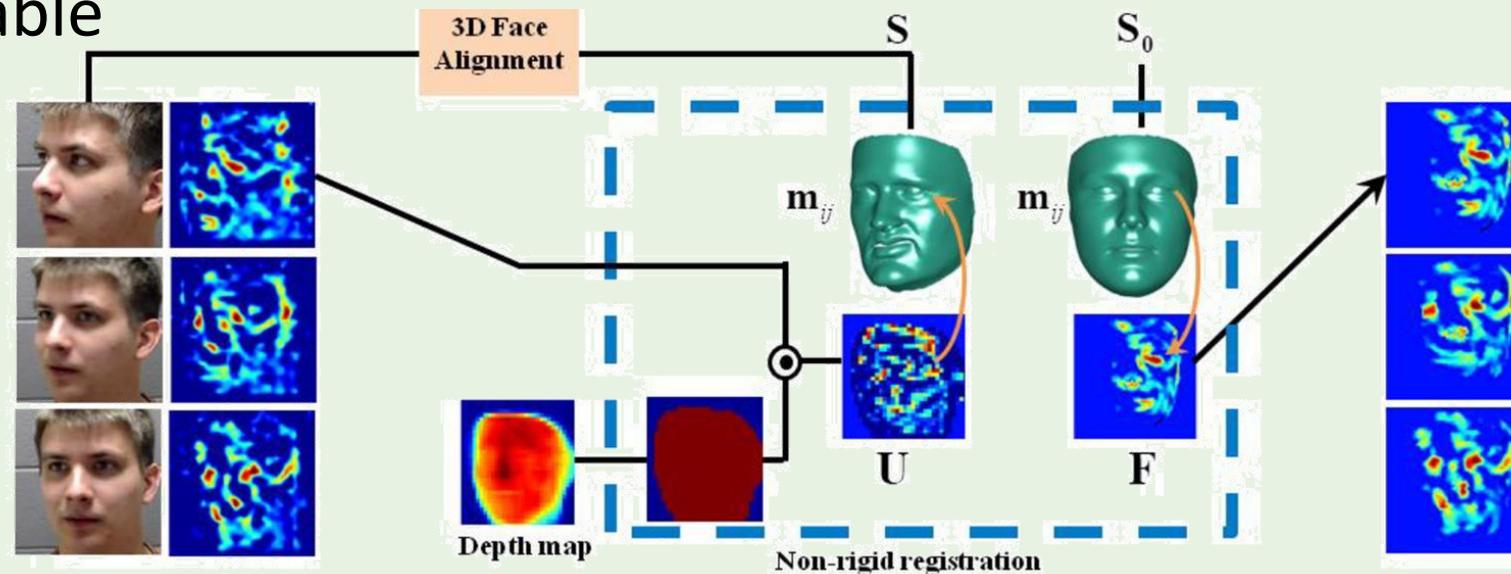
- Spoof faces: Direct assignment as zero



1. Liu et. al., Learning deep models for face anti-spoofing: Binary or auxiliary supervision. *CVPR 2018*.
2. \*Haan et. al., Robust pulse-rate from chrominance-based rPPG, *IEEE Transactions on biomedical engineering*

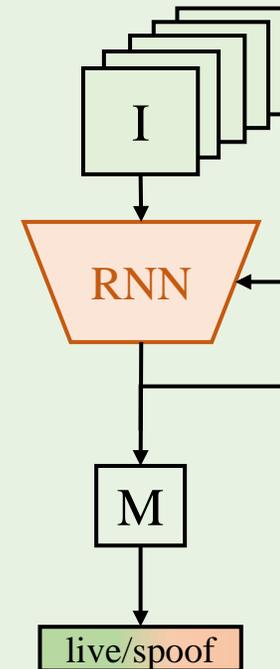
# Non-rigid Registration Layer

- Use 3D shape to compute offset
- Use offset to deform the features
- Differentiable



# Temporal FAS

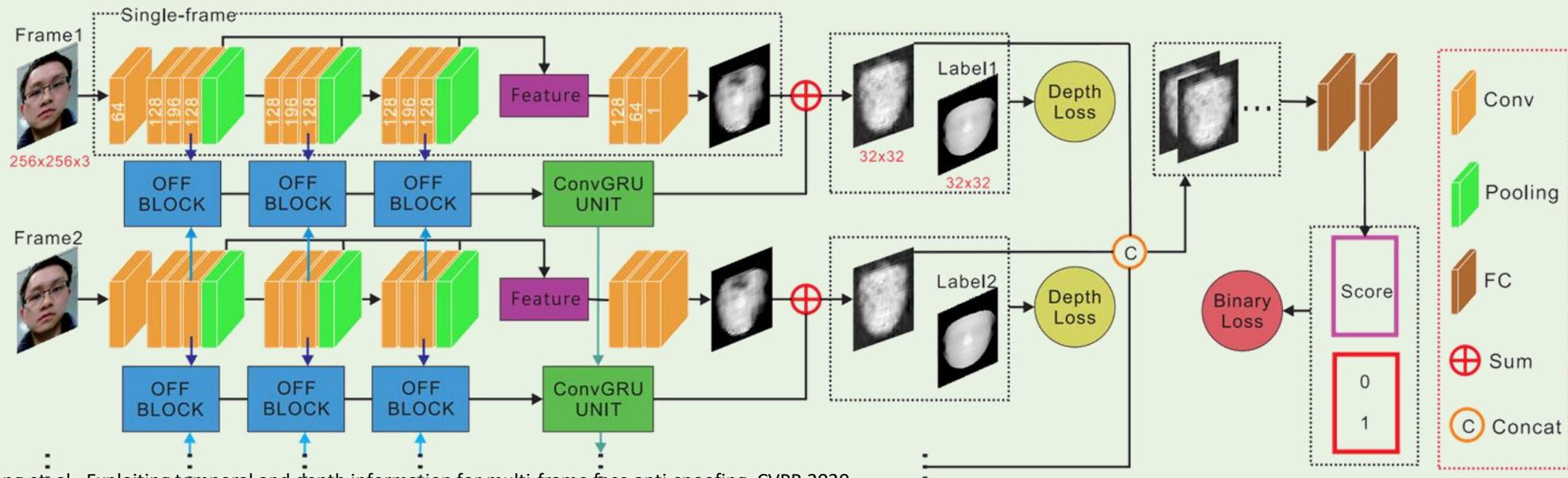
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- **Temporal consistency [6,9]**



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# Temporal Consistency

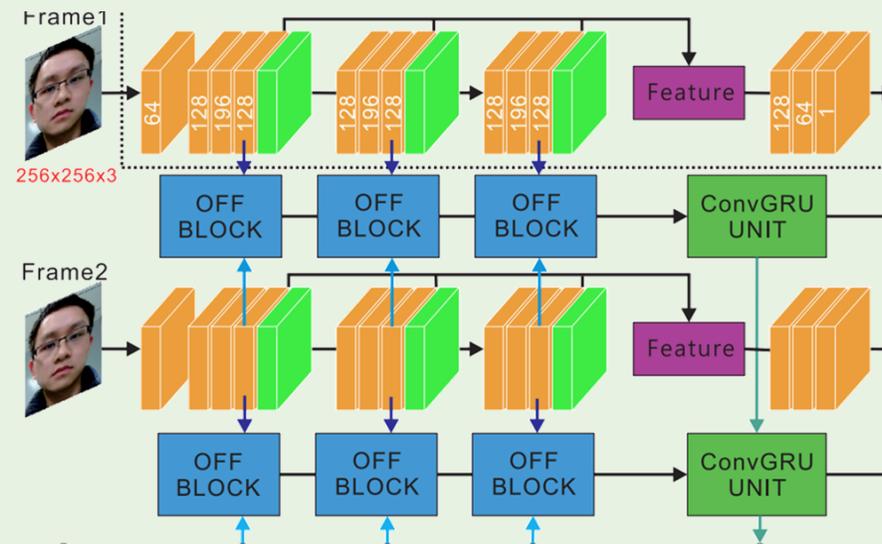
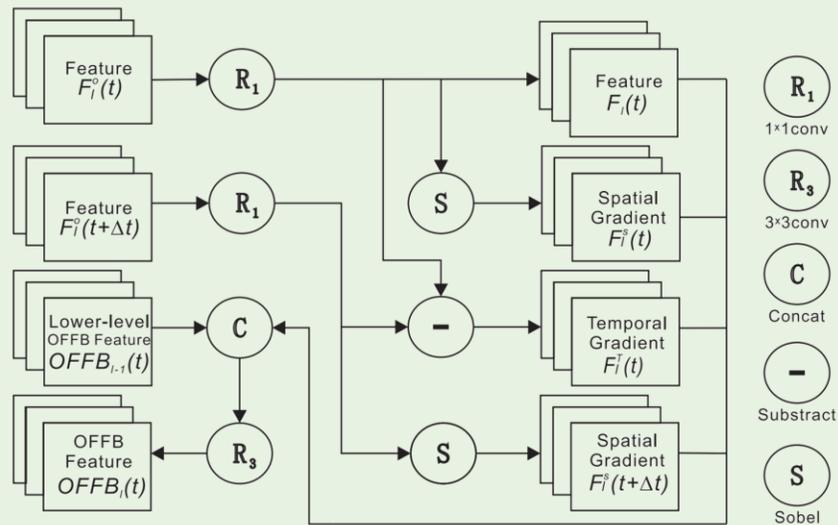
- Map single frame to depth map
- Introduce frame-to-frame motion to complete depth map
- Concat all maps to get a final score



1. Wang et al., Exploiting temporal and depth information for multi-frame face anti-spoofing, CVPR 2020

# Temporal Blocks

- Short-term motion: OFF Block
- Long-term motion: multi-scale OFF feature to Conv Gated Recurrent Unit (GRU)



# Temporal Consistency

- Classification supervision ( $L_e$ ):

$$L_c = -\frac{1}{m} \sum_{i=0}^m \log p_{y_i},$$

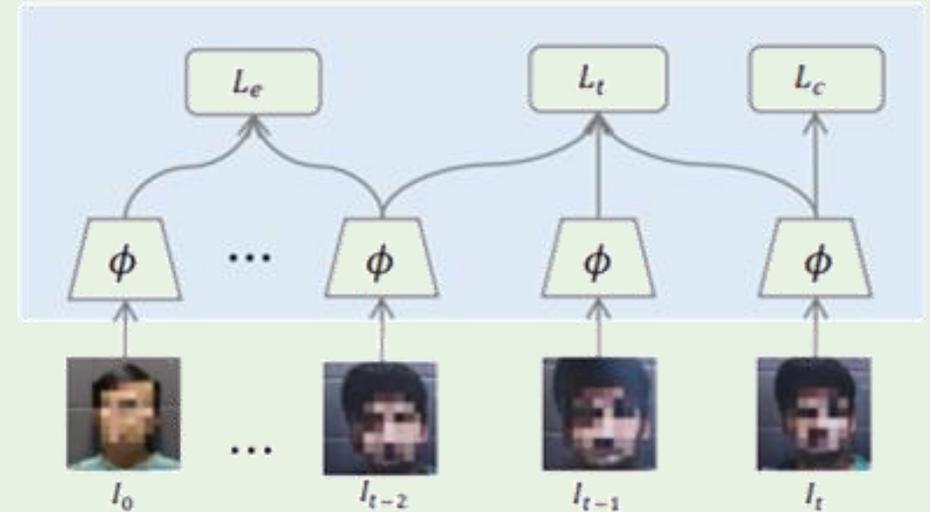
- Temporal consistency supervision ( $L_t$ ):

$$L_t = \frac{1}{m} \sum_{i=0}^m \max_{i,j \in v} \|x_i - x_j\|_2^2,$$

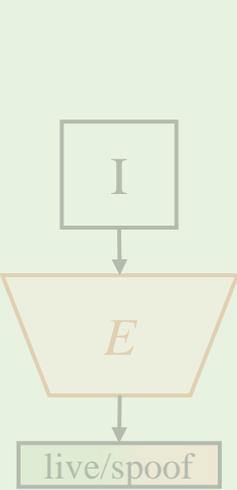
- $x$  is the feature representation of each frame

- Class consistency supervision ( $L_c$ ):

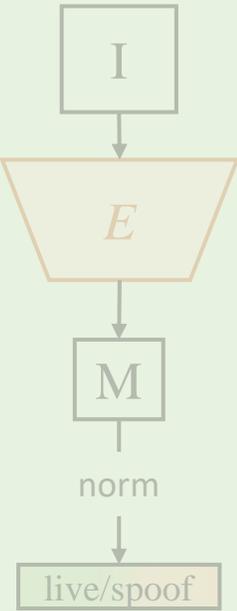
$$L_e = \frac{1}{m} \sum_{i=0}^m \max_{i,j} y_{ij} \|x_i - x_j\|_2^2,$$



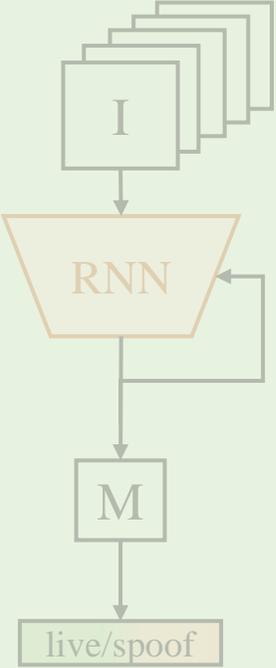
# Deep-Learning-Based Methods



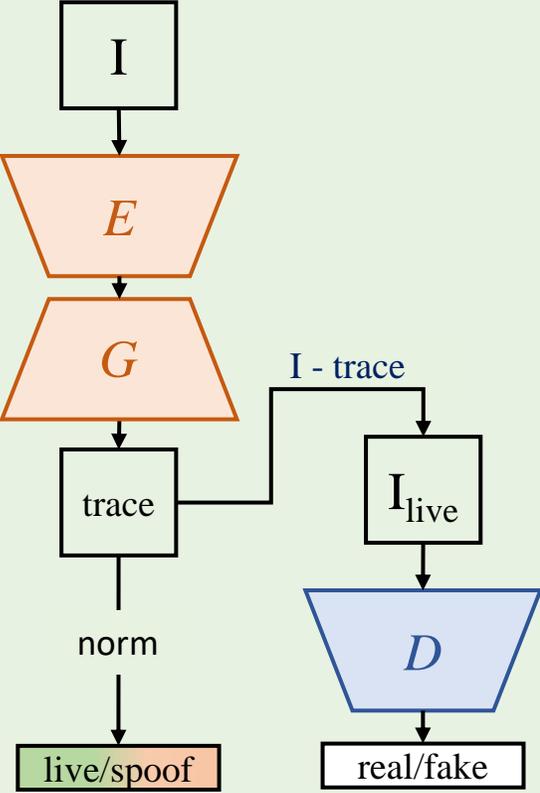
direct FAS



auxiliary FAS



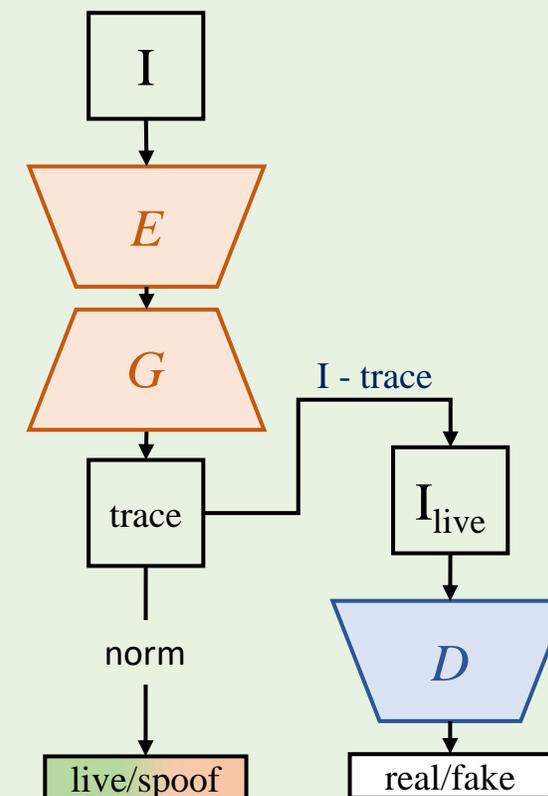
temporal FAS



generative FAS

# Generative FAS

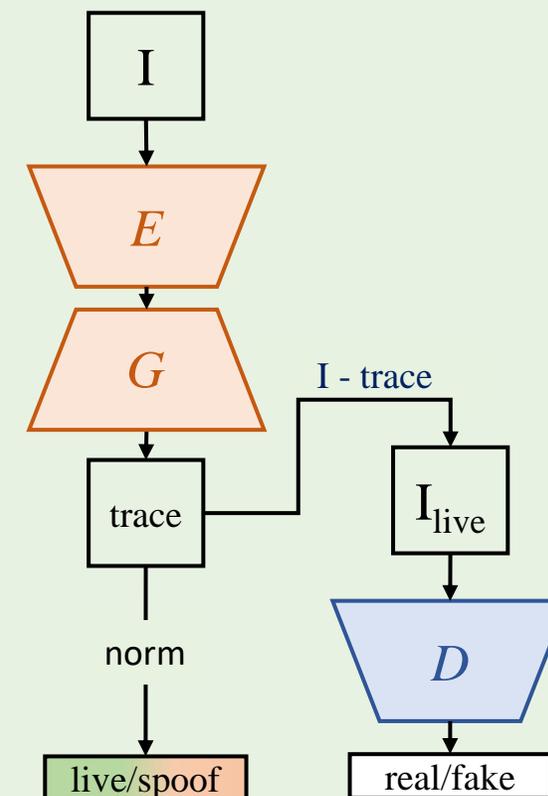
- CNN is trained to generate some type of image to extract FAS feature
- Generate:
  - Data augmentation
  - Some “spoof patterns”<sup>[5]</sup>
  - Disentangling reconstruction<sup>[3]</sup>
  - Spoof trace<sup>[1,2,4]</sup>



1. Y. Liu, et. al. “On Disentangling Spoof Traces for Generic Face Anti-Spoofing”, ECCV 2020
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# Generative FAS

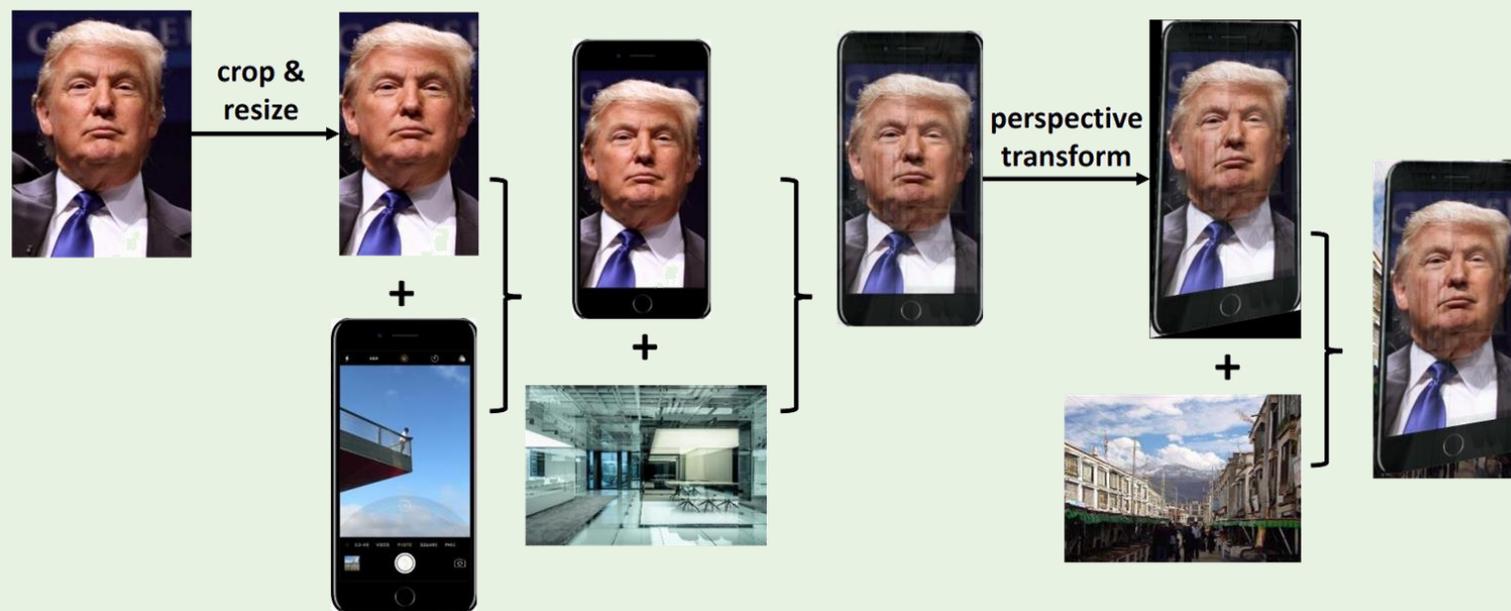
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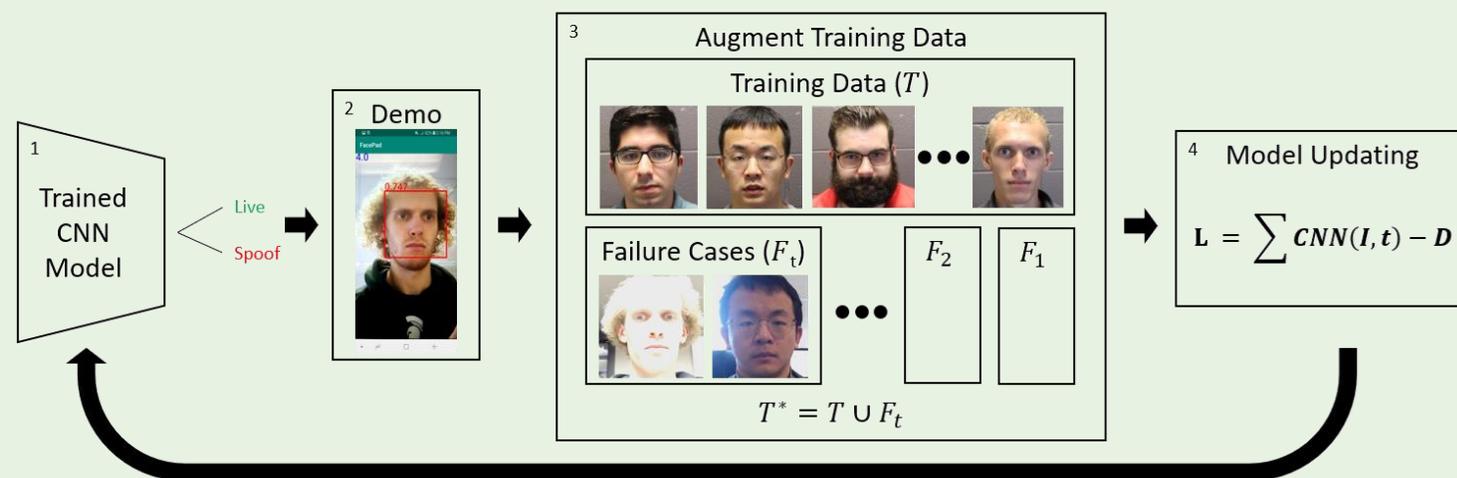
# Data Augmentation

- Blurriness: random strength Gaussian blurring
- Reflection:  $\mathbf{X}'_r = (1 - \alpha)\mathbf{X}' + \alpha\mathbf{X}_r$
- Distortion: Perspective projection



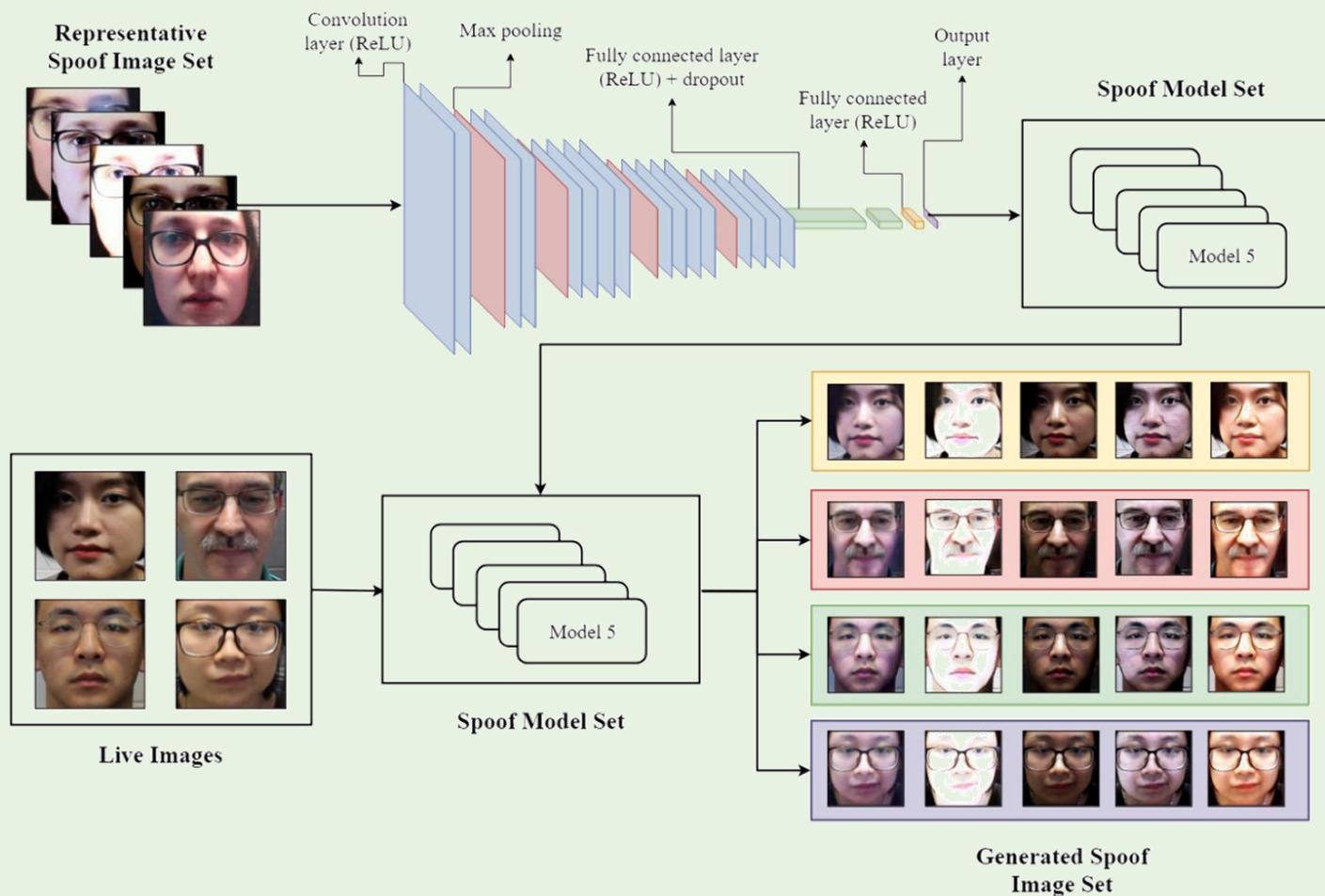
# Data Augmentation

- Random perturbation
  - Contrast
  - Lightness
- Data Updating
  - Use current model to collect failure cases
  - Add failure cases to training set to fine-tune the model
  - Update the current model
  - Repeat several times



# Data Augmentation

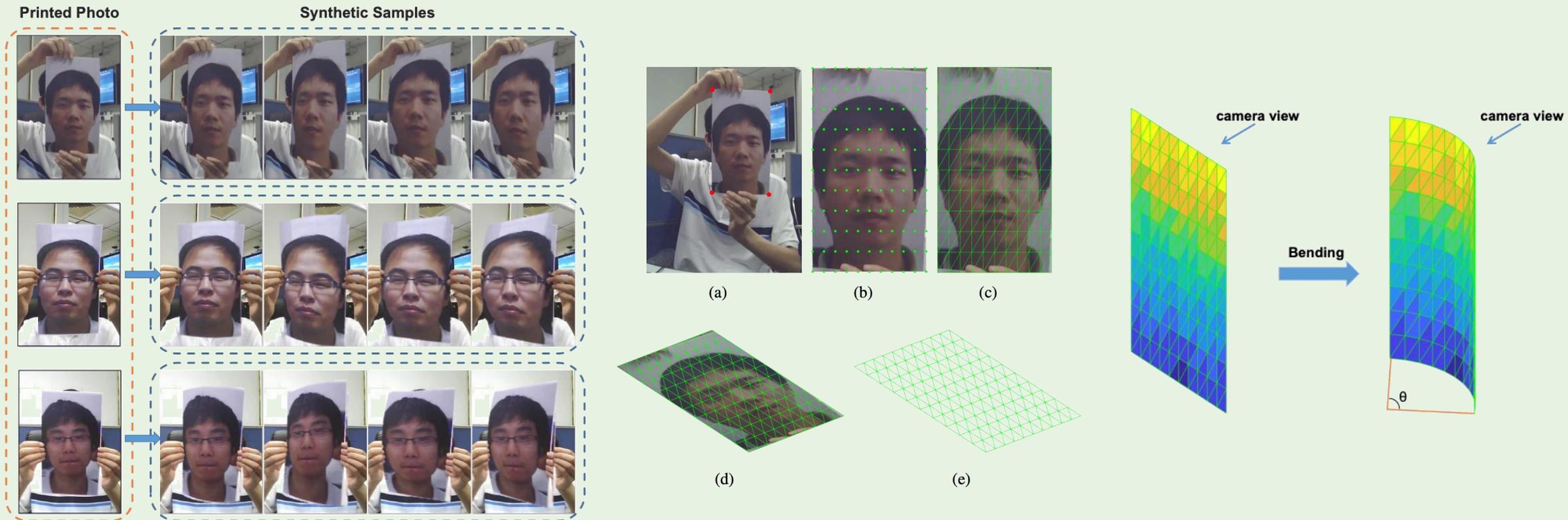
Use style transfer for data augmentation



1. Laurensi et. al., Style Transfer Applied to Face Liveness Detection with User-Centered Models, arXiv, 2019

# Data Augmentation: 3D Synthesis

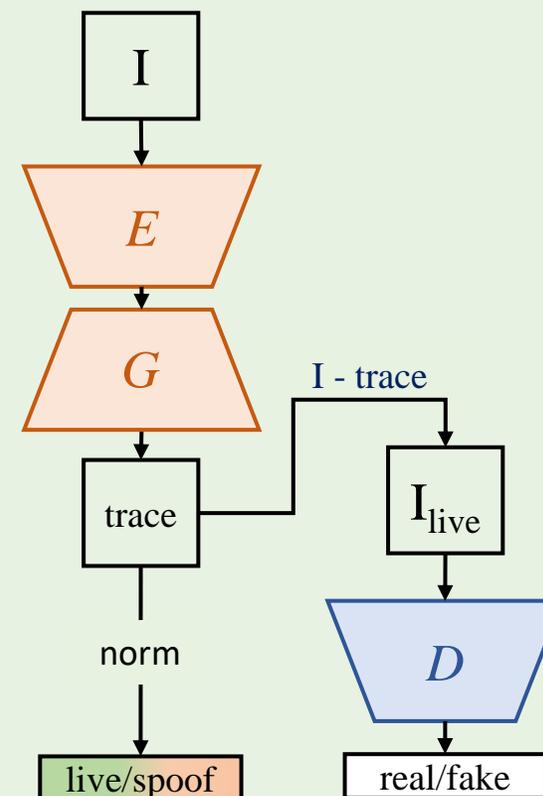
Use CNN to deform the face based on 3D shape



1. Guo et. al., Improving Face Anti-Spoofing by 3D Virtual Synthesis, arXiv, 2019

# Generative FAS

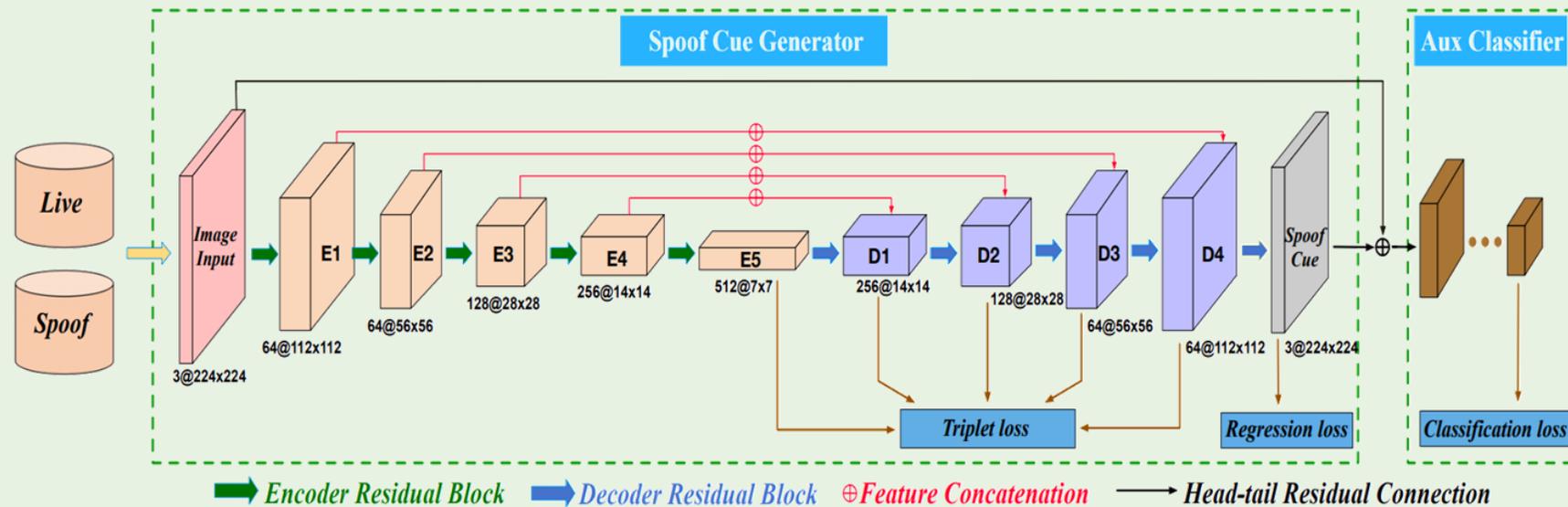
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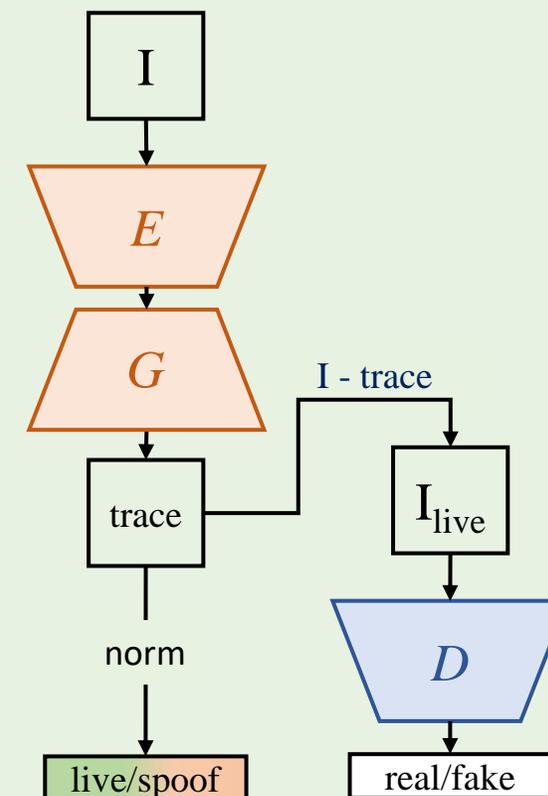
# Spoof Pattern Motivation

- Augment the spoof cue for classification
- Triplet learning for spoof cue features



# Generative FAS

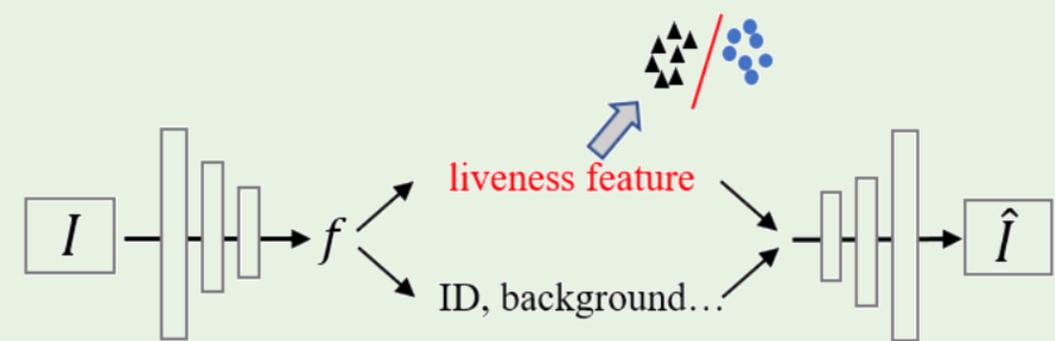
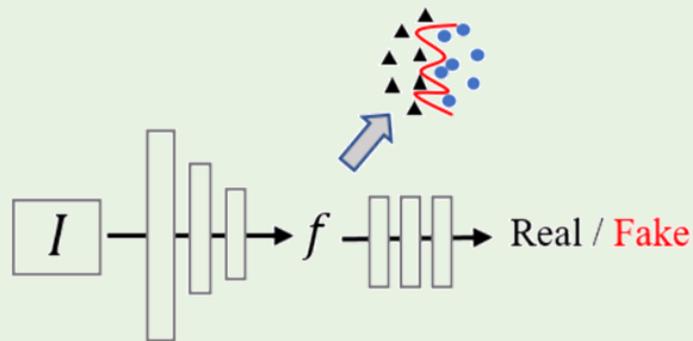
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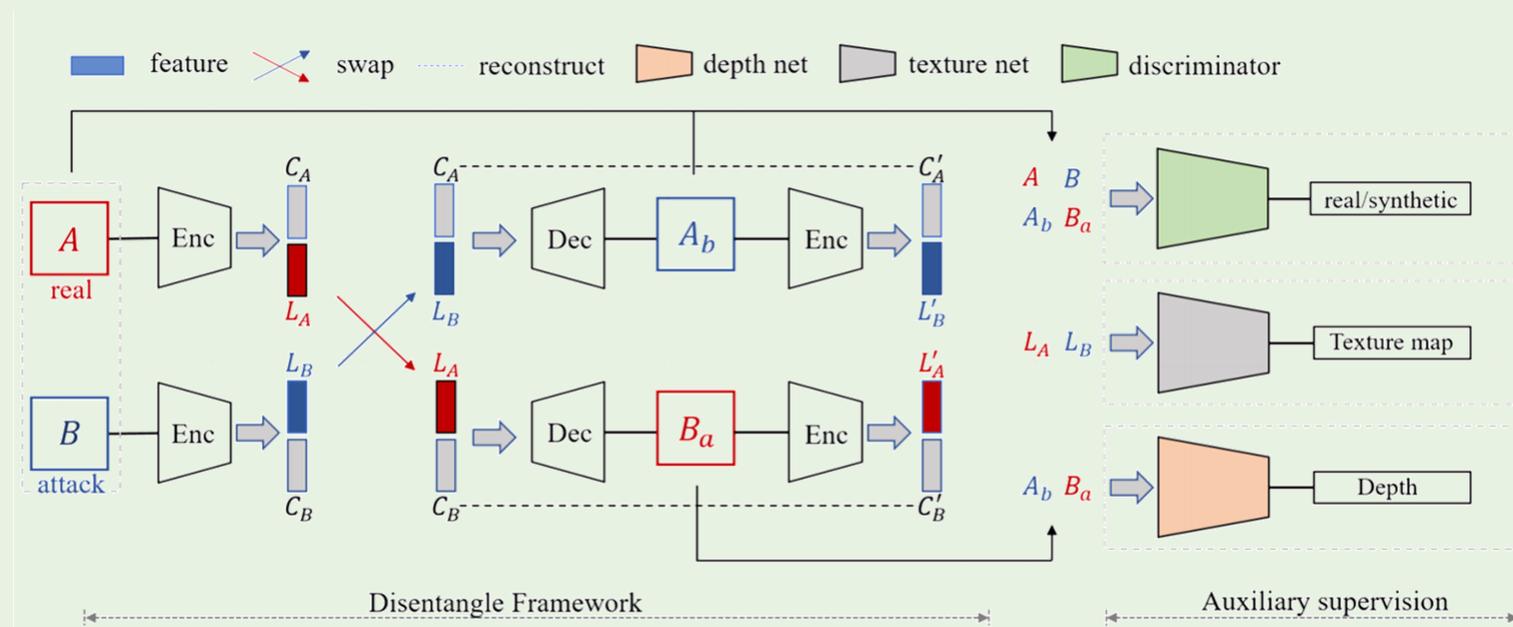
# Disentangling Reconstruction Motivation

- Disentangling spoof-related features and spoof-unrelated features (face content)



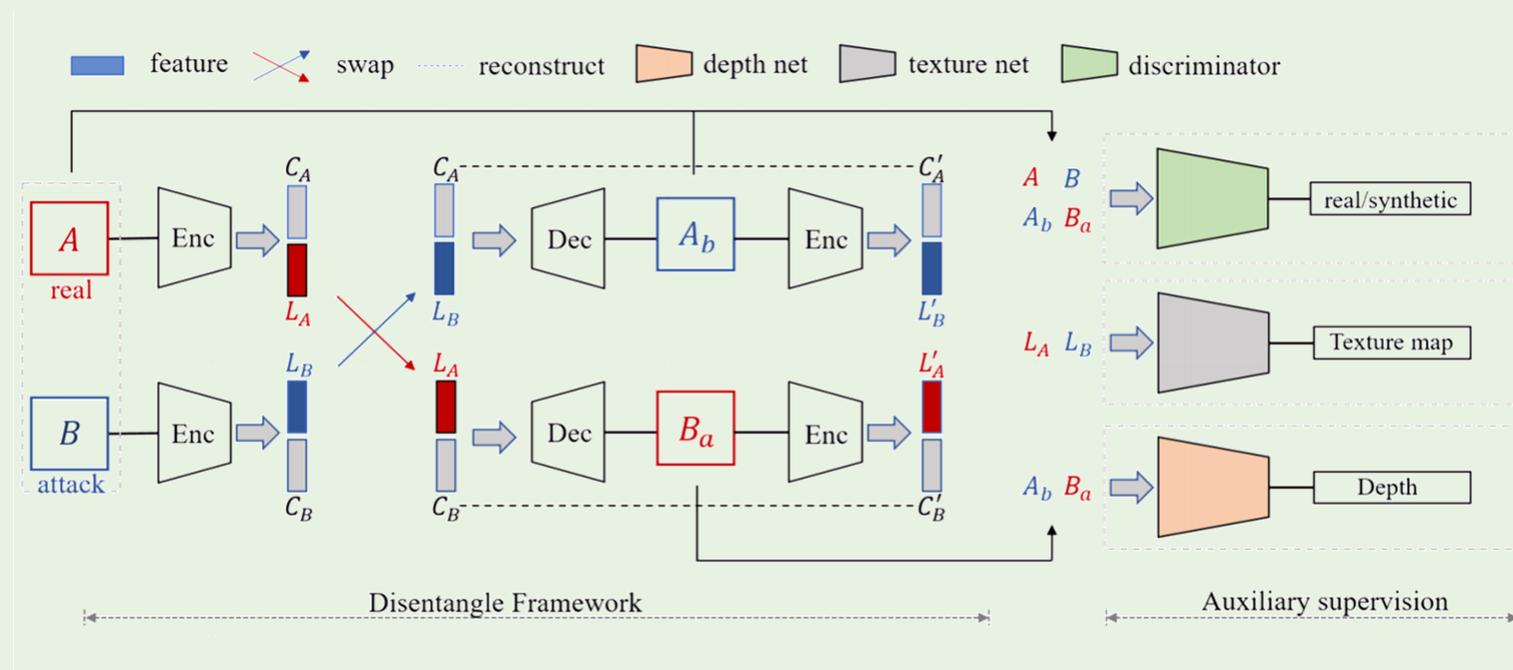
# Disentangling Reconstruction Motivation

- Generator
  - Disentangle the content feature with liveness feature
- Discriminators
  - #1 distinguish real v.s. synthetic
  - #2 auxiliary lbp supervision for latent code
  - #3 auxiliary depth supervision for face

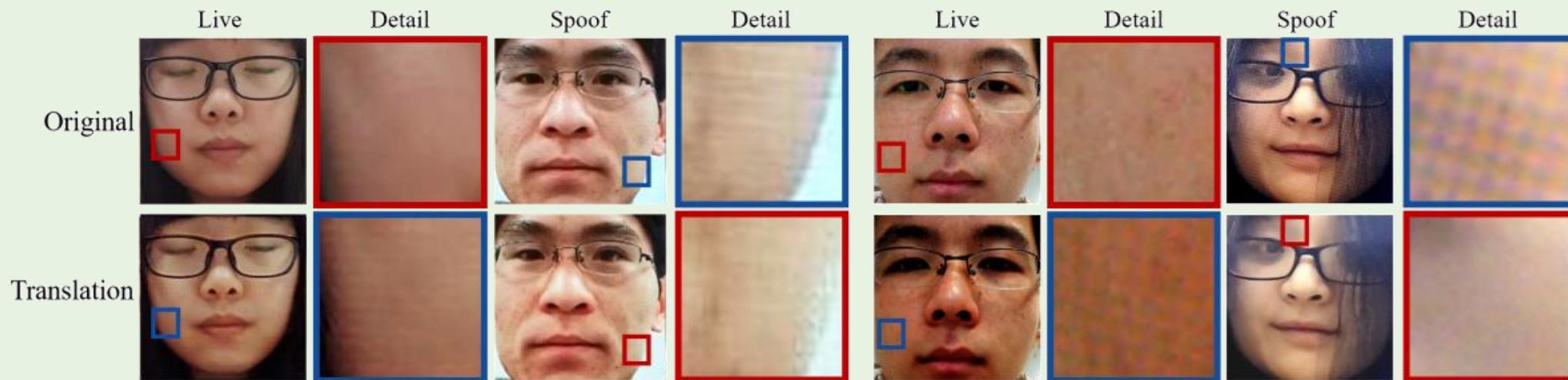


# Losses

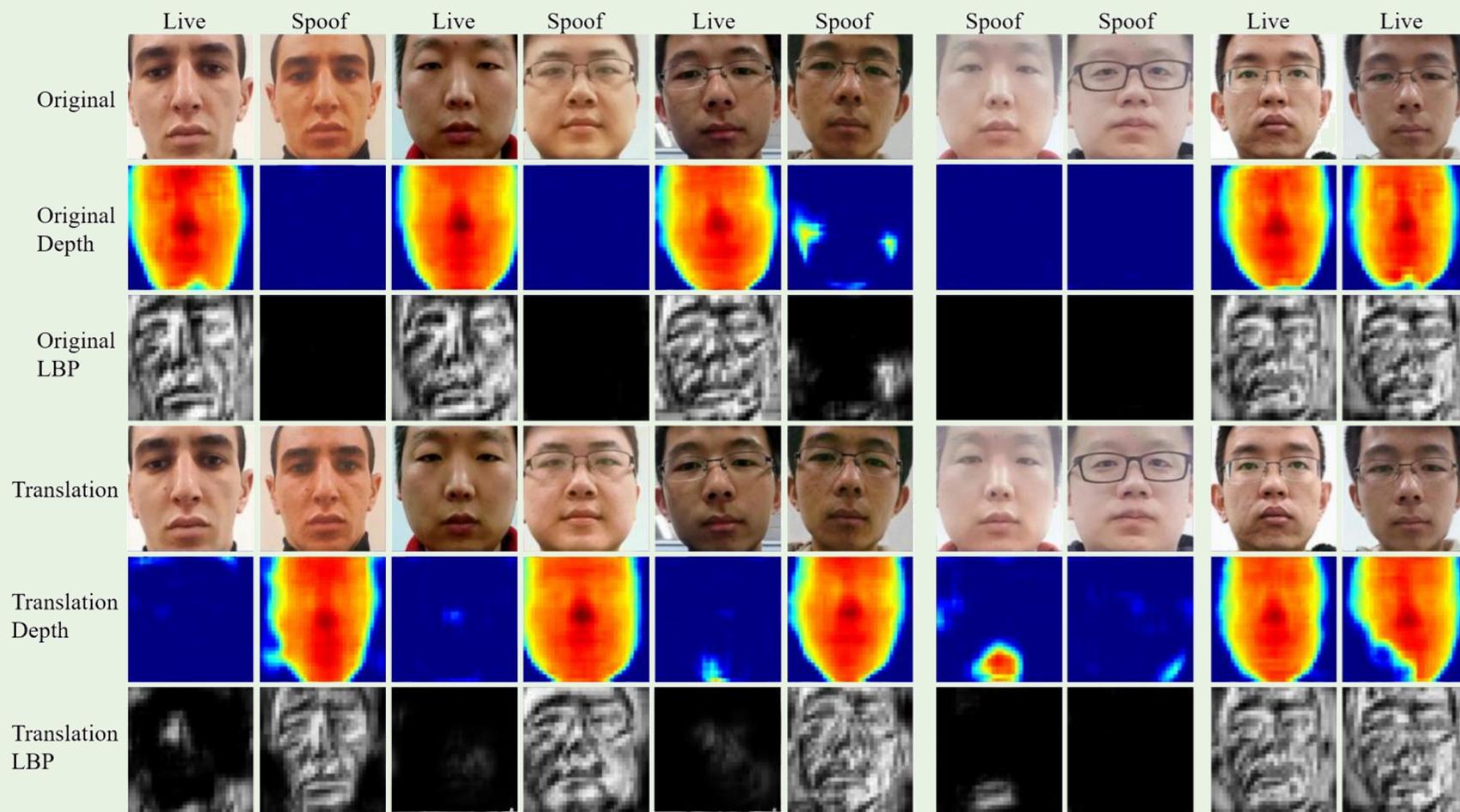
- Generator
  - image reconstruction
  - code reconstruction
  - GAN loss
- Discriminators
  - GAN loss
  - depth supervision
  - Lbp supervision



# Disentangling Results



# Disentangling Results

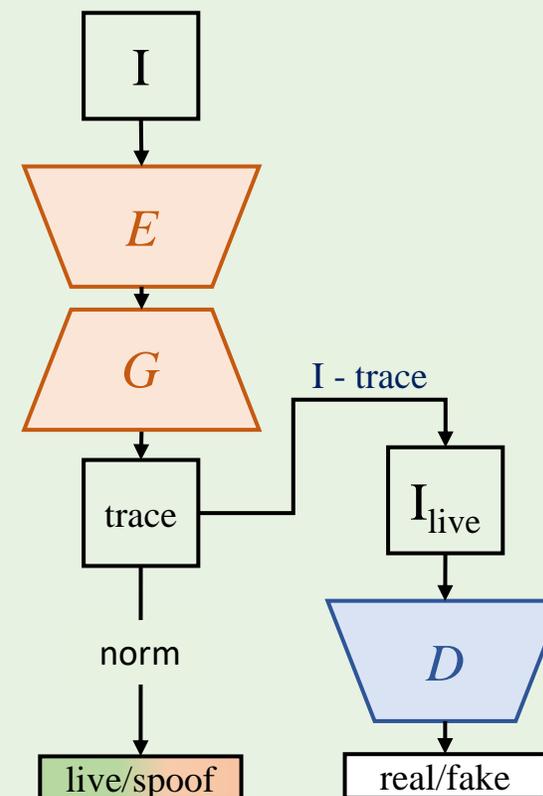


(a) live\_spoof group

(b) spoof\_spoof group (c) live\_live group

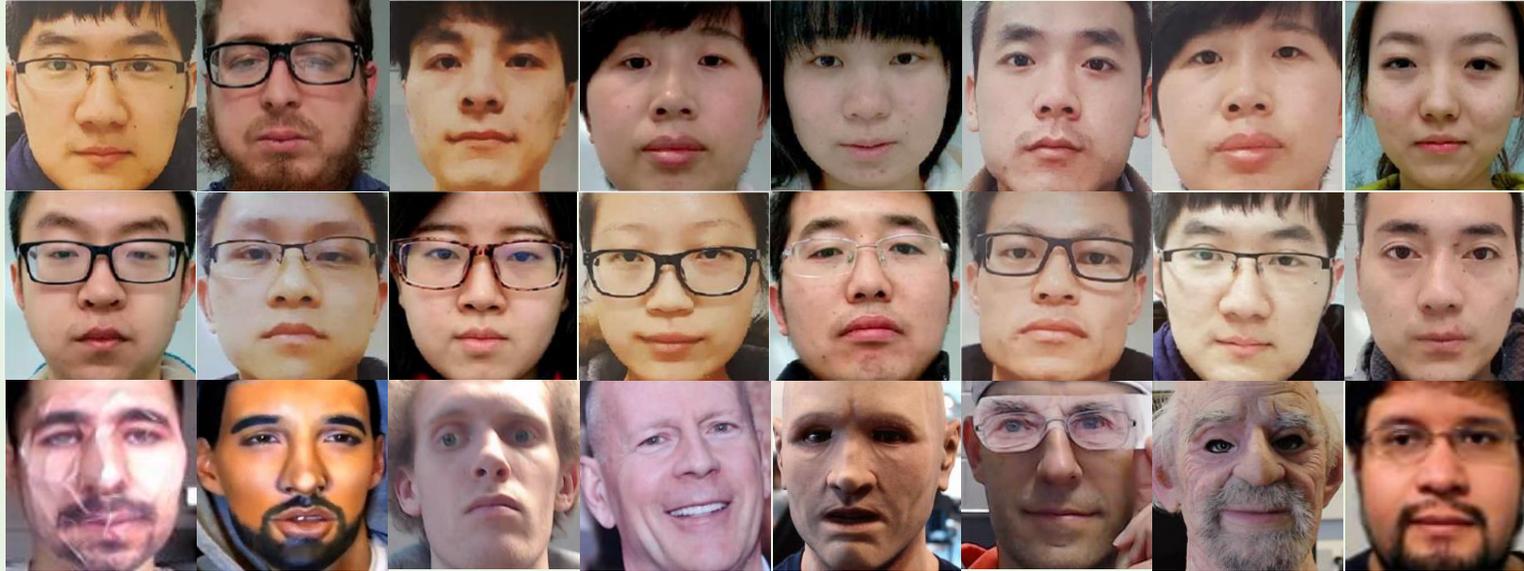
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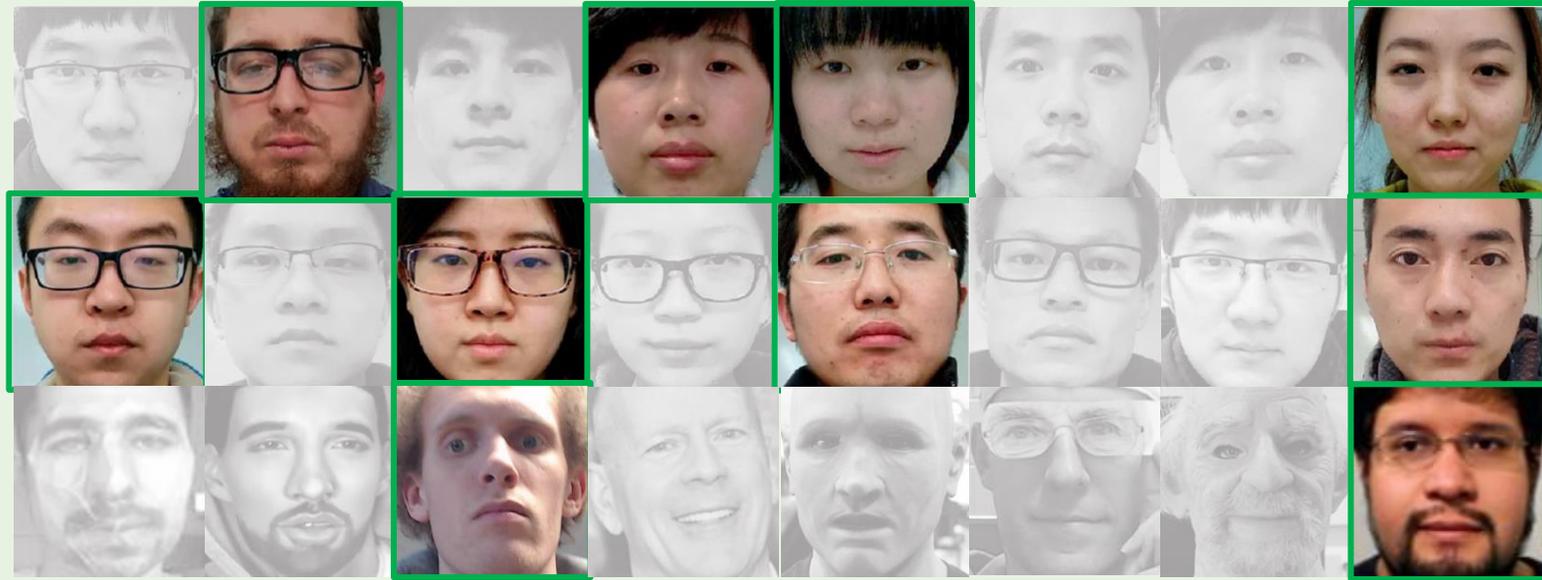
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# Spoof Trace Motivation



Which are live faces? Which are spoof faces?

# Spoof Trace Motivation



- Can we train a model to recognize all those attacks?
- Why the spoof faces are different from the live faces?

# Spoof Trace

- The exact pattern introduced by spoof mediums
- Transfer the spoof to the closest live



1. Y. Liu, et. al. "On Disentangling Spoof Traces for Generic Face Anti-Spoofing", ECCV 2020
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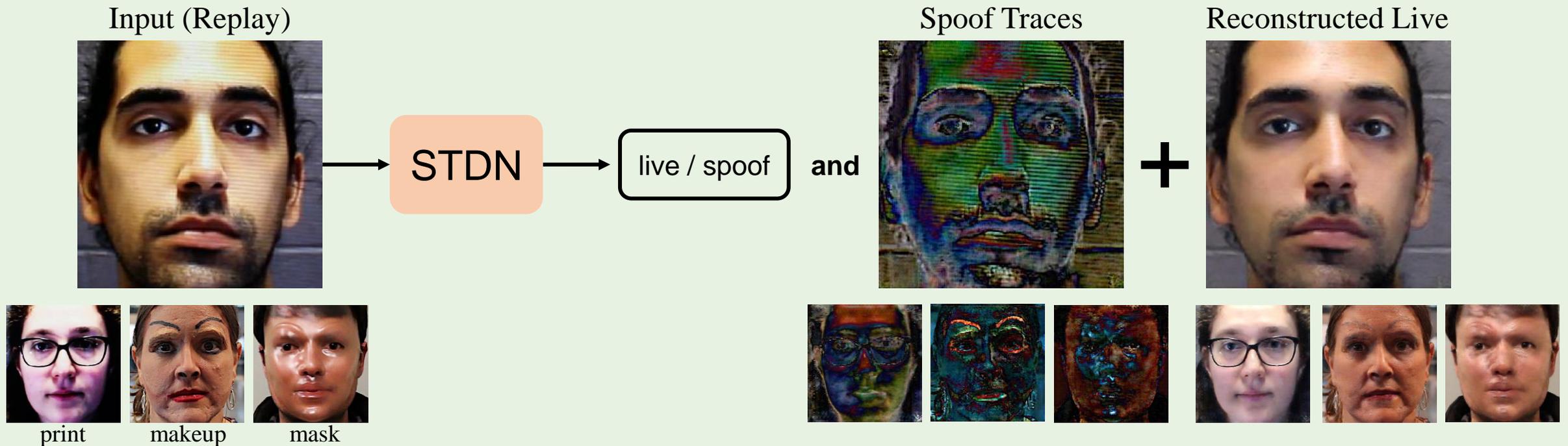
# Spoof Trace Motivation

- Explainable AI
- Data limitation
  - a. constrained environment
  - b. long tail



1. Y. Liu, et. al. "On Disentangling Spoof Traces for Generic Face Anti-Spoofing", ECCV 2020
2. A. Jourabloo, et. al. "Face De-Spoofing: Anti-Spoofing via Noise Modeling", ECCV 2018
3. J. Stehouwer, et. al., "Noise Modeling, Synthesis and Classification for Generic Object Anti-Spoofing", CVPR 2020

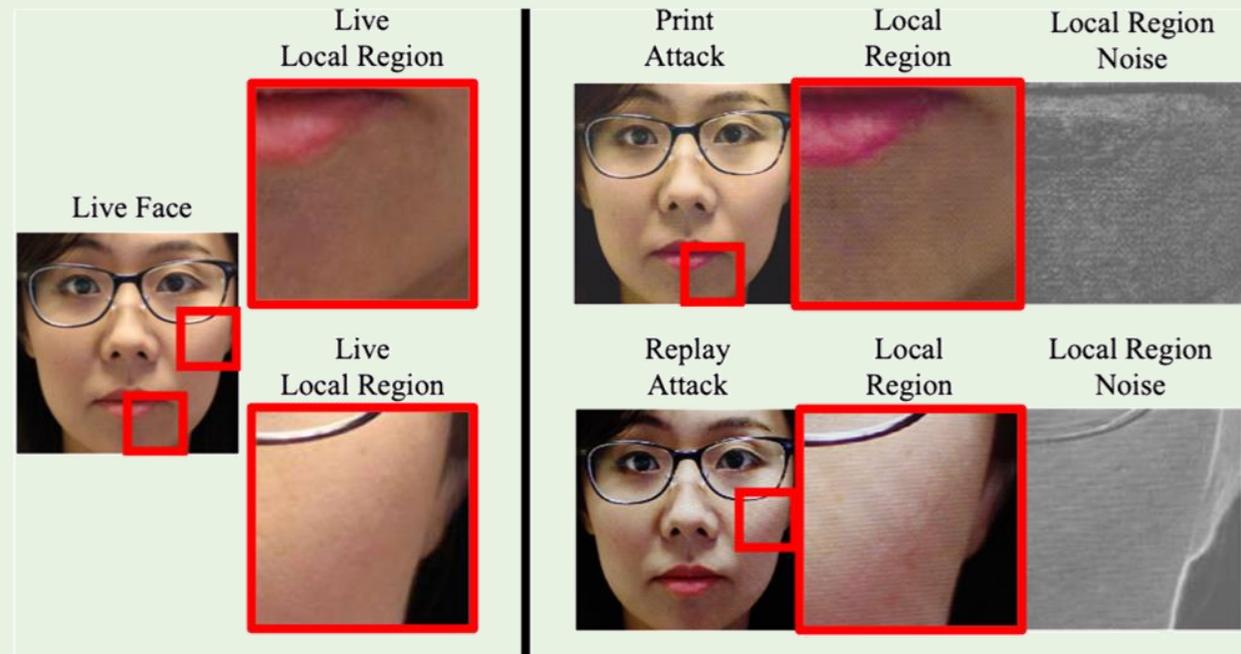
# Spoof Trace Disentangling Network



1. Y. Liu, et. al. "On Disentangling Spoof Traces for Generic Face Anti-Spoofing", ECCV 2020
2. A. Jourabloo, et. al. "Face De-Spoofing: Anti-Spoofing via Noise Modeling", ECCV 2018
3. J. Stehouwer, et. al., "Noise Modeling, Synthesis and Classification for Generic Object Anti-Spoofing", CVPR 2020

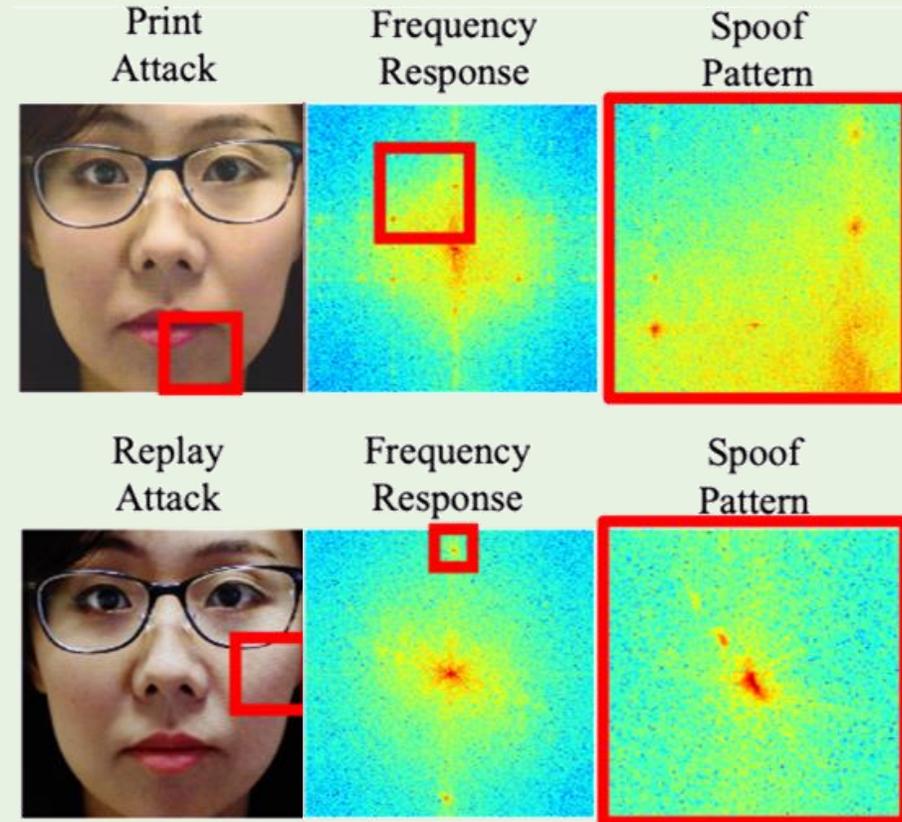
# The Cause of Spoof Noise Pattern?

- Color distortion (Low)
- Display artifacts (Mid-High)
- Presenting artifacts (Mid-High)
- Imaging artifacts (High)

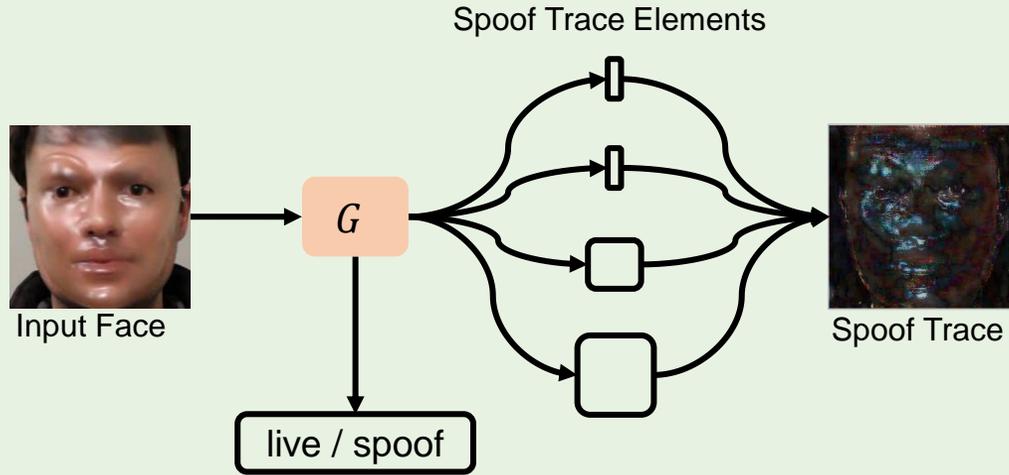


# The Cause of Spoof Noise Pattern?

- Color distortion (Low)
- Display artifacts (Mid-High)
- Presenting artifacts (Mid-High)
- Imaging artifacts (High)



# Generator



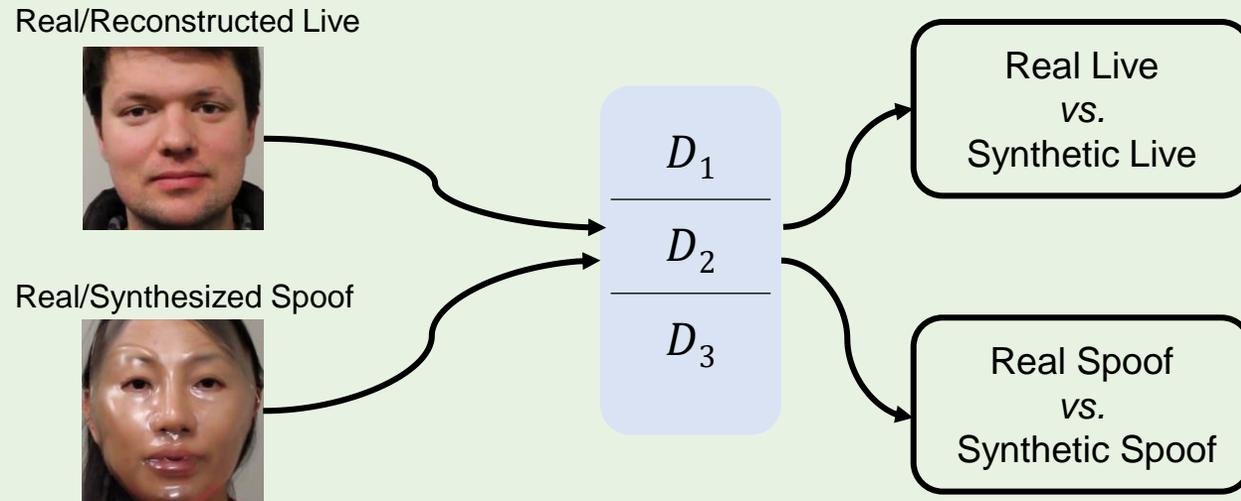
$$\begin{aligned} G(\mathbf{I}) &= \mathbf{I} - \hat{\mathbf{I}} \\ &= \mathbf{I} - ((1 - s)\mathbf{I} - \mathbf{b} - [\mathbf{C}]_N - \mathbf{T}) \\ &= s\mathbf{I} + \mathbf{b} + [\mathbf{C}]_N + \mathbf{T}, \end{aligned}$$

## Generator

1. U-Net
2. Disentangle traces into multiscale elements
  - Color distortion
  - Content distortion
  - Texture distortion
3. Auxiliary depth estimation



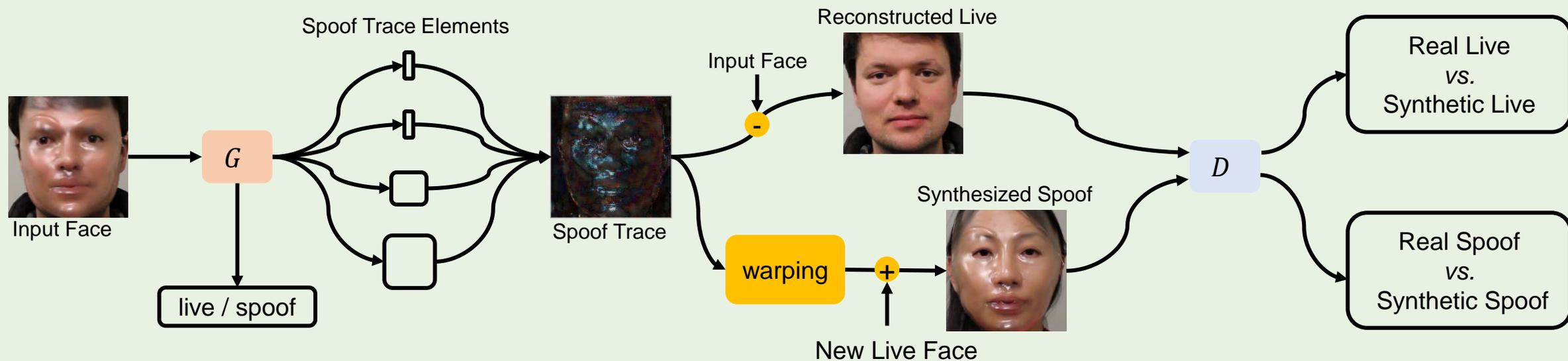
# Discriminators



## Discriminators

1. Multi-scale discriminators
2. LS-GAN

# Training



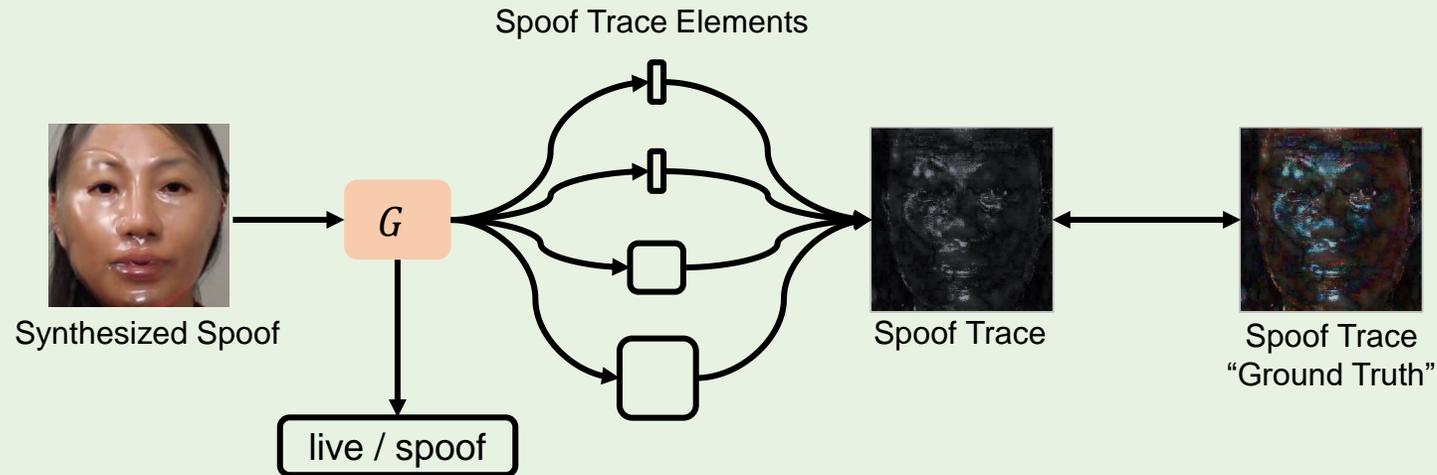
## G Step

1. Estimate the spoof trace
2. Estimate the spoofness map
3. Step1 trained with GAN loss and L2 regularization
4. Step2 trained with ground truth

## D Step

1. Reconstruct the live counterpart
2. Warp trace and synthesize new spoof faces
3. Step1&2 trained with multi-scale discriminators

# Addition Training Step



## A Step

1. Estimate the spoofness
2. Estimate the spoof trace
3. Step1&2 trained with ground truth

# Visualization

Different Spoof Attacks

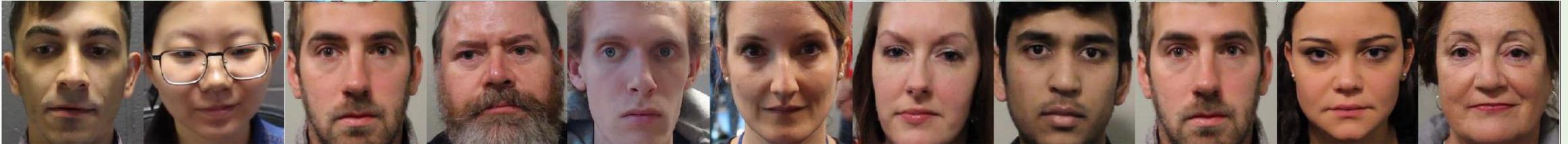


Spoof Traces



# Visualization

New Live Faces



Spoof Traces



New Spoof Faces



# Summary

- Direct FAS
  - Vanilla CNN
  - Patch-based CNN
- Auxiliary FAS
  - Auxiliary tasks
  - Advanced architecture
- Temporal FAS
  - Temporal auxiliary tasks
  - Temporal consistency
- Generative FAS
  - Data augmentation
  - Spoof patterns

End of Session I

7 Minutes Break



**MICHIGAN STATE** UNIVERSITY



Computer Vision Lab

IJCB 2020